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The moon and the hermit tarot combination

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The lunar tarot card shows two dogs on the ground overlooking the moon and a shrimp crawling out of the sea. The card number is 18 which reduces to 9 (1+8). The number of lunar light, a cosmic force beyond
our understanding or control. The shrimp does not belong to the dry land. It's a creature of depth. He lives in deep waters water is pulled from the moon. Past lives are dragged into our unconscious. The moon triggers old memories,
unconscious feelings, often strange and unknowing reactions that come not only from our current life but also from the many other lives we have lived. Often around the full moon, many people experience disturbing and shocking emotions that are not easily understood. The light of the moon has a purpose of soul in bringing these remains from the
past into the present. We cannot understand or have conscious awareness of these links and pieces of the puzzle we are. We can remain receptive only to the influence of forces that guide us or overwhelm us in different times. This is a limited time of light or darkness. There's no sunlight. The Sun represents our Soul, the constant force that feeds us,
the shine that shines through all of us. The Moon represents the ever-changing Mind with its myriad forms, its growing and falling rhythm. Both have a purpose. One rule the day, the other night. While the mind is influenced by all kinds of influences, the soul remains unchanged. The Moon has no light. It shines by reflection, unlike the Sun that
generates its light through fusion, drawing from the cosmic source of energy. The Soul directs; mind only reflects. Hermit card is given number 9. It shows us a way through the land where the animals are clinging, up
to the top of a mountain in the distance. We must make a difficult journey, we must climb from the depths of despair to the top of the mountain. So, what's the light of the lamp. He'll drive us to the dark. It will help us reach the top of the mountain.
The Hermita also shows us that we have to make this trip alone and without luggage. Just as an hermit renounces all the material goods on his solitary research, we must leave behind the heavy expectations, the irrealistic desires, the illusions of our chaotic underlying life and look for a higher ground. All we have to carry on this journey is our inner
strength (represented by the staff who brings the hermit) and knowledge (the lamp). This is the way through the moonlight, a time of darkness that we often cannot have any sense of. Remember, as they say, it's getting darker before dawn, keep our eyes focused on it. The sun will never miss us. Trust the Sun to always light
our tomorrow, not only to shine the light, but also to shed light on our headlights. Copyright © 1976 and 1989 by Bill Heidrick Tips for General Use of this Material: 1. In elementary divinations using only the Great Trumps, these combinations offer rapid interpretations. Cards can be placed in pairs or a row of cards can be read as
overlapping pairs. 2. These interpretations are based on the sequence of cards in a reading. So, if the magician and Chariot". If the wagon is the first card and the wizard is the second, look "Chariot and Wizard." 3. For normal readings involving a whole deck, use these Major Trump
pairs with faults fortrump and court cards. For example, the nine of the popular are like high priestess and temperance. If the first card is the hierophant and temperance are like high priestess modified by hierophant and temperance. If the first card is the hierophant and temperance are like high priestess and temperance. If the first card is the hierophant and temperance are like high priestess and temperance. If the first card is the hierophant and temperance are like high priestess and temperance. If the first card is the hierophant and temperance are like high priestess are like high priestess and temperance are like high priest
itself, modified by the location in the layout. These combinations help to unify a reading and examine secondary meanings. 4. for a very focused reading, when two great trumps to serve as a double meaning. use these interpretations to identify the exact question of interest. 5. in a normal reading, when two great trumpets approach each other, these
interpretations will help to identify a great influence or change. 6. in meditation, find an interpretation, and meditate on them. the fool in DIVINATION: In themselves: Aria; spiritual, person good vibration, happy, innocent. negative: poor money and health. vague,
unreliable, awkward. with the greatest trumps: i - vii ( & ) magician through the wagon. excessively mental mind, too active, not enough stability to produce. viii - xiv ( & ) devil through the wagon. excessively mental mind, too active, not enough stability to produce. viii - xiv ( & ) devil through 
matters the other. problems. accident. pain. wilting flower image. the natural cycle is too violent. danger of madness, mind too far from the world. can break through otherwise insurmountable barriers. nail polish and magician ( & ) --- easy combination. Magnify magician. a carefree person who has enough interest in performing miracles. foam and
high priestess ( & ) --- can bring high internal experiences or total confusion of effort. can signal theto retreat and meditate. Foam and Empress ( & ) --- Child and Father. Father.
excessive good against perception of evil. Foam and Hierophant (&) --- Child and teacher. Stronger child of the teacher, more stable teacher. Stronger child of the teacher. It can bring joy to old and sadness for young people. Instrumentation and Lovers (&) --- A playground. A
diversion, not serious but engaging. Vague irritation, boredom. Foam and force ( & ) --- Good luck, good health. A sense of humor in a powerful person. Nature is a blessing and a celebration. The power to break the incurring obstacles. Quick. Enamel and hermit ( & ) --- Easy age. Preference for loneliness. Philosopher. Assented. Foam and Wheel of
Fortune ( & ) --- The power of a storm. Easy to handle obstacles, effortless endurance, patience. Caprice, sexual experiences of the "one-night-stand" type. Don't worry. Dismalt and justice ( & ) --- Spirit of the Law and not of the Law and 
difficulties. Great learning experience. The oaths are useless if required, but the simple word is good. Subtle and Death (&) --- Outer quiet, but in very free. Not disturbed by the news. Honest, ready for everything. Protected against sadness, he
needs a companion to be happy. Disposal and devil ( & ) --- Folly and violence, or increasing pains. Foam and star ( & ) --- Folly and violence, or increasing pains. Foam and star ( & ) --- Folly and violence, or increasing pains. Foam and star ( & ) --- Folly and violence, or increasing pains.
Bad judgment. Poor reputation. Hypochondriac.menstrual or pms syndrome. growth problems. foam and sun ( & ) --- easy life in earthly paradise. Nice time. lack of power over events. lack of power events. lack of power events. lack of powe
beyond normal human limits. It usually indicates something totally beyond control or understanding. With minor trumpets: Foam and wands --- Plans can be too big for the means. Great desire to pass beyond the limits present. I need time and encouragement. We need other people to be happy. Fool and Coppe --- Emotions produce most behavior.
Human personality and given to mania-depression. Other people around most of the time. Swords and fools --- Very creative and productive. Negative images on Waite's sword cards do not usually apply. Given dreams, but often excellent inspirations. Hard to know as a person for a long time. Easy to meet. Spolla and coins --- Hard worker, never boss
never rich. Accidental proof. Closed to other people. Few close friends except for work, party and hobby. Often dull of ingenuity. MAGIC IN DIVINATION: In it itself:Mercurial, remarkable powers of concentration, intellectual. Curtains to fit easily to different people and places. It can be unstable, unreliable. With Major Trumps: Mage and Sciocco (&)
--- A religious leader, a person who can think of high things. Often a person with excessive ego. Magic and Priestess ( & ) --- Friends or containing end to find that marriage is too restrictive and challenging. Wizard and Empress ( & ) --- Friends or
lovers of very different backgrounds. Especially a younger man with a older woman. Wizard and Emperor ( & ) --- Friendship between an older man and a younger man with a older woman. Wizard and Hierophant> )-- jealousy and possessiveness. Easily corrected by cooperation on a single common goal. magician and
lovers ( & ) --- a third part in a situation of two parts. Usually a seriousbut if the issues are carefully managed, a good situation can lead to results. Wizard and wagon ( & ) --- A power situation of two parts. Usually a seriousbut if the issues are carefully managed, a good situation can lead to results. Wizard and Force ( & ) ---
smooth task. A clever person who does many good things. Mago e Eremita ( & ) --- A person with a very strong mind. Very smart, very attentive to the details. It may have difficulty relaxing. It can tend to analyze too much other people. Wizard and Wheel of Fortune ( & ) --- A situation involving an important message. Do things on behalf of other
people. It's a committed authority. Wizard and Justice ( & ) --- One who is frightening, which inspires fear through rapidity and importance. A professional way. Man Wizard and Hanger ( & ) --- A mysterious person who does things more for their effect on others than for personal gain. Magician and Death ( & ) --- A person who's got a tight run. This
can include people who disappear for a time and then suddenly reappear. Surprising guests. I'm returning a forgotten relative. Wizard and Devil (&) --- A bad reputation, unmerited. A person who succeeds with plants and animals.
A bag with the mind. A fox with a brain. Mago and Torre ( & ) --- Situation difficult and dangerous. A very talented person who constantly tries to accomplish the next impossible. A hostile. Wizard and Stella ( & ) --- rewards for hard work. Satisfaction of difficult conditions. The right to relax. Wizard and Moon ( & ) --- One who takes care of the details.
A person who repairs things or customizes existing things. Mage and Sun ( & ) --- A person who can heal the disease both in the mind and in the body. Wizard and World ( & ) --- A person who creates beauty for others. An
architect of public works. A more interested person outside his home than inside. Yes: Lunar, introspective, a need to see everything as one. The time of puberty for male and aesthetic conversations. A tendency to be physically inactive. With
Major Trumps: Priestess and Sick ( & ) --- Play. First sexual experience or similar experience or similar experience or similar experience or similar experience. Love at first sight. A feeling of independence from rules and advice. High Priestess and Empress ( & ) --- A girl and her mother. The
change from child to teenager. Good luck because of innocence and physical energy. High Priestess and Emperor ( & ) --- Father and daughter. A relationship between an old man and a younger woman. In business and friends of their age. High Priestess and Hierophant ( & ) --- Sexual education. Personal advice from an elderly person. An impossible
desire or what must be hidden. Even an initiation in new ways of thinking. Easy to do physically difficult things. High Priestess and Lovers (&) --- Dreams of Love. A lady who helps lovers meet. Get away from frustrations. Also the danger from disregard to the outside. High Priestess and carriage (&) --- Dreams of Love. A lady who helps lovers meet. Get away from frustrations.
Security. Privacy. The power to influence events in invisible ways. High Priestess and Force ( & ) --- Lover's fight. A man who wants to dominate a woman. A woman who wants to dominate a woman who wants to dominate a woman. A woman who wants to dominate a woman who wants to dominate a woman. Sexual
issues must be secondary. Teamwork and trust. Alto Alto Alto Alto and wheel of fortune ( & ) --- events beyond human understanding. the menstrual cycle and all regular changes in mood. time influences events and feelings. High priestess and justice ( & ) --- danger
of stagnation or useless sacrifice. compassion is to be avoided. you should seek distraction of an exciting or energetic nature. high priestess and temperance ( & ) --- skill hunting games, ideas and people. a good
combination of self-control and action. high priestess and devils ( & ) --- a tendency to melancholy. a person who sometimes frightens people shy. often a man or a woman with a big body. high priestess and tower ( & ) --- bright dreams. a person with a tragic fault. usually a very creative person. high priestess and star ( & ) --- discovery of a new
direction in life. It is not a successful working time, but a reorientation time. high priestess and moon (&) --- an instant and lasting friendship. not necessarily a peaceful relationship. A perfect wedding. I meet someone who looks
like a friend of a previous life. High priestess and judgment ( & ) --- a visit to an old place in the world or in the mind. attempt to judge the past. often a time of remorse and psychic pain. High priestess and world ( & ) --- a very powerful mind. a person who lives in the lower. a person who is respected but almost without friends. one that can predict
the future with considerable precision. the empressino itself: Venusian. lover, mother, usually young but not innocent in the senseA sympathy for nature and agriculture. A mind full of creative ideas. With Major Trumps: Empress and Fool ( & ) --- A child with hisA good relationship for growth and healing. A poor relationship for marriage or work.
Empress and magician ( & ) --- A relationship between two people from different countries or other different backgrounds. A challenging but constructive situation. Empress and Emperor ( & ) --- A wedding anniversary. Long friendship. Parents. World success.
Empress and Hierophant ( & ) --- Parents and teachers. A guard's attention. Good advice. Empress and Chariot ( & ) --- Physical birth. Venetian disease. A need for privacy. Empress and force ( & ) --- Physical birth. Venetian disease.
or vice versa. A relationship between two people with clearly defined active and passive roles. Empress and Wheel of Fortune ( & ) --- Oppression through the inability to make events. A jealous person. Also a ruler, usually female, who won against
high odds. Empress and justice ( & ) --- A frightening woman. A person who inherited power or earned it with patience and wisdom. Founded and conservative government. Empress and death ( & ) --- Restoring to recover from
disease or failure. Even a story of love that's so loud but unstable. Empress and Temperanza ( & ) --- Social Wisdom. A person who knows the facts of the neighbors. A leading social leader. Empress and Tower ( & )Two people
who think the same way. telepathy in active matter. old lovers who can be married to other people. People. Lovers. Empress and Star ( & ) --- A feeling of fulfilling destiny. The true will and the right action. Empress and Sun ( & ) ---
Indirect use of energy. To find a good vocation in life avoiding a doubtful one. Purity and modesty combined with unusual mental skills. Empress and judgement (&) --- Female sexual excitation. Female orgasm and pleasure feelings involved in nursing a child. Even physical ecstasy from stress, medications or other causes. Empress and World (&) ---
The world is a friend. Need given by nature. A feeling of belonging. The EPERORINO itself: More in the sense of Ariete. Restrictive, practical, opinionist, father. The practical element can lead to external materialism. With Major Trumps: Emperor and Shiocco ( & ) --- Father and son. Sense of duty to protect and drive. Trend to dominate. Simplified
view of life. Emperor and wizard ( & ) --- A second father, one who boasts of the successes of a younger person. A ruler named in time of great necessity, but only for a limited time. Emperor and Priestess ( & ) --- A person who is desired by a younger person. An example of conduct. Also a person who prefers the company of very different people in age
and education. Emperor and Empress ( & ) --- A lasting bond of friendship. Parents, especially adult children. The rulers of a nation. Emperor and Lovers ( & ) --- An administrator. The guest or the hostess of a party. A person who loves to
plan the life and activities of others. Emperor and chariot ( & ) --- A great social and spiritual leader. Someone who is convinced of the right of things done or planned. A trendto paranoia when it opposes. Emperor and Force ( & ) --- A great political or military leader. TotalRobust health. A danger of acting as if the ends justify the means. Emperor and
hermit ( & ) --- A very creative person who doesn't like to talk about anything, but shop. An essay. A person who is the center of legends. Often someone who liked it more after death than during life. Emperor and Wheel of Fortune ( & ) --- A strong person acting beyond his limits. Danger in a fight. Also the advice of welcome to the fort from the
strongest. Emperor and Justice ( & ) --- Break before work. Sometimes a feeling of failure or being played false. More often the delegation of power. The moment of action when events pass over control and or
go as planned or not. Emperor and Death ( & ) --- A tyrant or a dictator. A person who is not open to the advice of others. Often a person who knows what to do. Sometimes a dangerous nut. Emperor and Devil ( & )
-- A hard ruler. Punishment for corrective purposes. Condemnation and legitimate anger. Physical difficulty. Emperor and Star ( & ) --- Violence, war, combat. Usually the power to totally overwhelm the opposition. Also great excitement, even to the point of feeling like a god or a goddess. Emperor and Star ( & ) --- Triumph. Calm after success. Being
in your own territory. Relax satisfied. Emperor and Moon ( & ) --- Establishment of earnings. Rest on the fame of victory, often too long. Finish the details after doing the hard part of the job. A person who likes to cook. Emperor and Sun ( & ) --- A predilection for heights, both physical and spiritual. A magnanimous ruler. Onereliable and powerful.
Emperor and judgment ( & ) --- The end of a growth cycle is recognized. A point of change of goals and methods. Degree. Degree.a world ( & ) --- An experience for which there are no words. Perception of universal order. Even the inability to act. The heroin itself: Taurian. Stubborn. Dogmatic. Strong will. A teacher of difficult topics that refuses to be
distracted by other approaches. A person with deep intuition and faith. With Major Trumps: Hierophant and Fool (&) --- An adult sees a child and remembers his childhood. An elderly person guides a younger person. Child and teacher.
parents. Even the intuition of a young man in the thought of older people. Hierophant and Empress (&) --- Maternal protection. A sense of security. Drive by a kind person. Hierophant and Emperor (&) --- A spokesman. One
who explains someone else's intentions. Translator or translation of a significant literary work. Hierophant and Lovers (&) --- A guide to useful knowledge. Self-defense education. Learning social rules.
Hierophant and Strength ( & ) --- A strong material position. The virtues of resistance and fortress. A leader with advisers. Hierophant and Wheel of
Fortune ( & ) --- Great creative power. Those who build material things very well and quickly. Hierophant and Justice ( & ) --- Who aspires to harmony. Physical well being exists, but there is no satisfaction in letting things remain as they are. I need to hear the progress. Hierophant and Hanged--- Fertility. A good indication to plant or plan a garden. It
can indicate the fertile part of the month for women. Hierophant and Death (&) -- The crisis points in life and the documents kept. Even a book or another story about emergency situations. Hierophant and Devil (&) --- Ritual actions and prayers involving material needs. A priest or a secular counselor. Hierophant and Devil (&) --- Learning
through experience. Physical body training and skills. Marksmanship. Minor accident. A sudden change in the direction of thought. Wake up from sleep or dream. Instructive punishment of a teacher. Hierophant and Star ( & ) --- Follow a path or a
vocation after a long preparation. A person who continues long after most people stop. A good base well used. Hierophant and Judgment ( & ) --- Hot weather. The love of the wild country. A feeling of power drawn by nature. Hierophant and Sun ( & ) --- Hot weather. The love of the wild country. A feeling of power drawn by nature.
emergency. A good soldier, but a poor civilian. Hierophant and World ( & ) --- A contract or other formal agreement, in particular the signature of this thing. A design or symbol with religious, mystical or patriotic meaning. I LOVERSIn Itself: Similar to Gemini. Mental activity. Fidelity. Love relations and their evidence. Social pressure. With Major
Trumps: Lovers and Silly ( & ) --- Innocent love. First love. Rarely, a person deceived by love. High aspirations that should not be met, thinking about them is enough. Lovers and wizards ( & ) --- Two lovers and a third person; interference or help in love. Even the quality of perfect love that makes two aperson. This combination suggests intelligence,
both analytical and synthetic. Lovers and Priestess ( & ) --- A place for lovers. A mother's bleeding for a wedding. Even a mother who expects to live with her children. Lovers and Emperor ( & ) --- Financial and practical issues in love. Consensus of a father.
Parental pressure. Lovers and Hierophant ( & ) --- The double rite. Exchange of votes. Sexual intercourse. Lovers and Forces ( & ) --- A strong relationship
People with different talents that help to accomplish a task. Completion of work or relationships. Lovers and Wheel of Fortune (&) --- A blessing in time of need. Also a forecast of weakness in a relationship. A
need for support through the crisis. Lovers and Justice ( & ) --- A desire to remain in a relationship. People who want to work to be together. Lovers and Hanged Man ( & ) --- Sacrifice in love. Even a complex martyr. The physical danger with the High Priestess in this combination. The need to "soffrire for love". Lovers and Death ( & ) --- Close
sufficient power to achieve it. An adrenaline rush. Intense cornea. Lovers and Stars ( & ) --- Perfect physical love. The feelings of pain can be converted into pleasure; negative sense, sadistic love relations. The moment of conception in the mind. Even the sweetness
that can follow love. lovers and moon ( & ) --- love beyond death. respect for a person or the
past, a great teacher or an example. preserve someone's memory. various negative possibilities: necrophilia, macabre dementia, vampire hunters and social rejections. physical activity and liabilities: necrophilia, macabre dementia, vampire hunters and social rejections. physical activity and liabilities: necrophilia, macabre dementia, vampire hunters and social rejections.
person: insurance, will, where and how to live, etc. the chapter in it itself: like cancer in zodiac. protective and defensive. foundry for ritual and formal clothing. a tendency to specialize. possessive and emotionally shaped. with the greatest trumps: chariot and fool ( & ) -- excessive caution. a tendency to be over protection or a feeling of boredom. also
a very spiritual experience in privacy. Carriot and Wizard ( & ) --- a good emotional environment. security feelings. Sublime control of events. Carriot and Empress ( & ) --- the time of
birth. danger to sexual organs from the disease. even an excessive aspiration for someone or something. a need for privacy. chariot and hierophant (&) --- power influence the emotions. mental health techniques. learn the rules
body, horse, line history. can involve the excesses of the type "a trace mind." wheel and wheel of luck ( & ) --- speed of movement. disturbing speech. very adaptive person. --- often physical health. a tendency to dishonesty. a feeling of being mistaken by the normal conduct of others. carriot and hanging man ( & ) --- speed of movement.
the wild oats that are going to sow. Pull over, --- withdrawal from social life, an inner experience provides enough excitement, people who live guietly want to return to society. Charity work, a feeling of need for mother or father a total stranger, -- a blind patriotism, defense of social laws
and forms. Conservative policy. chariot and tower ( & ) --- fear, disaster, mental breakdown. also a sudden turning point for a new life. It's not an easy experience, both of total misery and total delight. the fruits of victory or the lot of
the fallen. carriot and moon ( & ) --- discovery of new ways of doing things. make rules. institution of the law. cariota and sun ( & ) --- a person with natural dignity. one that is respected for appearance and way. with Empress trump, a good birth. load and judgment ( & ) --- good for meditation and thought. Bad action. danger in legal matters. the
tendency to melancholy canin a violent mood. Chariot and World (&) --- A person who is a follower, not a leader. Someone running from something. It's dangerous. Yes, like Leo in Zodiac. Strong personality. Trends to consider yourself right almost always. Tolerant of other people until they cause interference. Leader. Just a little swollen. With Major
Trumps: Come on and Sciocco ( & ) --- Good luck and health. The ability to take risks without a very real danger. Not respectful of laws. --- Versatile. Can detect and correct errors. Can turn off interference or turn on attention to others. I have to shut
up. I have to be more intuitive. Roles can be unstable in a relationship to make limitations and rigidity. Force and Empress (&) --- Strong leadership quality. A difficult person to manipulate openly. Lover of formality and rituals of respect.
Come on and Hierophant ( & ) --- One who rules wisely. A person who is professional in the sense of having a style of behavior that few could question. A person who is proud of his word. Force and carriage ( & ) --- The ability to see
things from other people's views and plan the apparitions successfully. A good omen for an actor. Force and Wheel of Fortune ( & ) --- Knowledge of the
value of the reward. A person who trades favors for favors. Patience. Force and justice (&) --- A sense of destiny. A feeling that events have a pattern, but that the
model is not fully knowable. Force and death ( & ) --- A person who has many "hidden depths". A normally quiet person who would make a good spy. Even a potential maniac. Strength and temperance ( & ) --- The ability to make practical plans. Ability in the
design of objects and actions. You can't finish a project, satisfied by designing more than do. Force and Devil (&) --- A proud parent. A hard friend. Who is not interested in issues outside the house
This pair of Trump tends to increase the meaning of other cards in a reading where the action is involved. Force and Moon ( & ) --- Exposition in quiet time. It's a bad time. One who provides for the future.
Force and sun ( & ) --- A person who's starting with others. One who seems "greater than life" for no obvious reason. People who turn on calm and importance. Force and judgment ( & ) --- A person who loves hard and dirty
work. Also a feeling of preboding or concern. HERMITIn it itself: Like the Virgin in Zodiac. Can handle details. It's hard to express the emotions. A deep thinker. Try to be overly logical. With Major Trumps: Hermit and Fool ( & ) --- A loner. Philosopher. Who does not lend muchto physical things. It's not likely that you become senile in old age, just
weird. Hermit and magician ( & ) --- A strong mind. Great powers of concentration. Exaggerate theof the hermit and high priestess ( & ) --- a story of mental or platonic love. attraction among the sexes that does not lead to sexual intercourse. if the main trumpets after temperance appear
with this pair, the remarkable frustration is possible unless the relationship involves hard work. hermit and Empress ( & ) --- a wise counselor. often a person who lives only for work. a specialist. this
pair of trumpets is very similar to the horn of wagon in itself. hermit and hierophant ( & ) --- strength in the mind and body. the mind and success in meditation and religious experiences. excessive force in physical activity. danger of injury to an
athletic person. hermit and carriage ( & ) --- power in doing what one likes. skill in participating in ways and means. a tendency to be too involved in personal matters. pride in their actions and goods. hermit and strength ( & ) --- one that is overly attentive to new experiences. a tendency to discuss or question orders before considering the action
indirect social activity. one that oa the main questions. hermit and wheel of fortune ( & ) --- often frustration, especially from a conflict between the desire to complete
a job and the desire to constantly improve the same work. exceptional ability to produce artistically and scientifically, although a little distracted. hermit and hanging man ( & ) --- the power ofobjects with the mind alone. ESP. Creative tension. the
feeling of pressure and psychic pain that sometimes arrives just before an important discovery or a vision. a need to get drunk. hermit and temperance ( & ) --- a powerful creative relationship. There is a danger of becoming too caught in emotional crisis or sin. a tendency to hypochondria. a vitamin monster. hermit and devil ( & ) --- a person who likes
to have fun rather than eat. a holiday or other rest from daily chores. Hermit and Tower (&) --- a gifted speaker. one who is at his best when he speaks. in general, the need for "special conditions" as a release for creative mind. hermit and star (&) --- the need to be alone. hermit and moon (&) --- when it was arranged positively, the ability to work
quickly and without obstacles. in negative combination with other cards, the tendency to think of a friend or a lover as a bum. the approach of dionisia against apollonian to life. Hermit and judgment ( & ) --- like
magician and fool, but more willing. excitation trances or a prolonged adrenaline rush. a tendency to forget to eat and sleep. hermit and world (&) --- clear perception of the existence of other people, especially a particular person. a moment when the senses, especially of view, sound and touch, are sharp almost to the point of sexual excitement. way
of fortunein itself:Jovian. Precise working cycles and moods. long-range plans and activities. changes in luck. a person who has intuited and dominion over the lives of others. the appropriate meaning for many types of readings involving past lives and karma. with the greatest trumps: wheel of luck and fool ( & ) --- great power of change. a perspective
on life. also "complete", experiences that seem clearly to start, occur and end without persistent effects. Don't worry. Wheel of Fortune and High Priestess ( & ) --- Uncontrolled but natural events in mind and body. Menstrual cycle. Time and seasons.
Cycles in the unconscious mind. Wheel of Fortune and Empress ( & ) --- Jelly, especially involving the "double sexual standard". Intrigue. Ability held by luck or through a constant effort. Wheel of Fortune and Empress ( & ) --- To do too well. Experiment. Physical danger in work or combat. Good advice accepted in time of need. Wheel of Fortune and
Hierophant ( & ) --- Material success through force. A constructive personality. Wheels of Fortune and Lovers ( & ) --- A speaker. A runner. A dexterity person. Wheels of Fortune and Force ( & ) --- Payment for services rendered. Friendship based
on mutual help. Design ahead. Wheel of Fortune and Hermit ( & ) --- One who can do many things simultaneously. Even a person who is not very social, one who often apologizes to be too back in work. Wheel of Fortune and Justice ( & ) --- The tendency to be conservative, to want to keep things as they are. A
person who is constantly trying to avoid "rolling the boat." Even those who care about "right and wrong" for excess. Wheel of Fortune and Hanged Man ( & ) --- The tendency to make sacrifices or accept discipline for self improvement. One who has more confidence in inner conviction than in reputation. A debtor. Wheel of Fortune and Death ( & ) ---
Physical death from natural causes or taking known risks. Loss in the game of the case. Even a past crisis point that life will change for better or worse. Wheel of Fortune and Temperanza ( & ) ---in the beautiful arts and in the minor crafts. The ability to transform ideas into desirable works. Good implementation of plans. Wheel wheel wheel fortunes
and devils ( & ) --- involvement with rules of the past. or too tied to old ways of doing things or able to reevaluate habits. a danger of tyranny when a leader is pushed too hard. Lucky wheels and tower ( & ) --- very similar to the wheel of luck taken by itself, but concentrated on success or failure in time of crisis. depending on attitude, not
pressure to bear the hope of making a small improvement. false. excessively high standards established by effect and not in full success expectation. wheel of fortune and judgment ( & ) --- strong defenses. a unilateral argument. excessive rigidity or
violence. the truth is followed by silence, wheels of fortune and world ( & ) --- break things, violence at home, a formal end put to one thing and another's beginning, awareness of the passage of time, justice in itself: as the balance in the zodiac, a person who wants to make things balance, which is constantly looking for defects to correct. I would also
like to say that the Commission is not in a position to take the view that it is in the interests of the Community. a hard worker. family oriented. with the greatest trumps: justice and fool ( & ) --- a person who can live without rules, having the essence behind the rules always in mind. who does not
love authority in principle. a difficult person to understand but easy to appreciate. justice and Priestess ( & ) --- A person with the ideals that confidence in youth and envy at age. Healthy ignorance. One who seems to rule innocence and
not in crafts. Justice and Empress ( & ) --- A powerful woman. The goddess Athena in her amazon appearance. A patron. Justice and Emperor ( & ) --- A powerful woman. The goddess Athena in her amazon appearance. A patron. Justice and Emperor ( & ) --- A powerful woman. The goddess Athena in her amazon appearance. A patron. Justice and Emperor ( & ) --- A powerful woman. The goddess Athena in her amazon appearance. A patron. Justice and Emperor ( & ) --- A powerful woman.
who will not surrender in good times. Sometimes a tendency to be unsympathetic to sensitive or weak people. Justice and Carriot ( & ) --- Easy nature. Leniency. A relaxed sharing between two people. Justice and Carriot ( & ) --- Easy nature.
Trump can signal the need to ignore the negative opinions imagined by other people. Justice and force ( & ) --- A tendency to be spicy. Kindness with attached strings. One person to manipulated in turn. Even two people who must be distracted from each other. Justice and hermit ( & ) --- Trend to hide from opinions. When
distracted or forced to do things within established time limits, a person of skill and genius. Justice and Wheel of Fortune ( & ) --- One that resists change, even to the point of reacting to it as evil. Also an obedient relationship between servant-master. A parent who tends to dominate too much or complain about "bad" children. Justice and hanging man
( & ) --- Who loves the rites of passage, the initiations. Romantic feelings can dominate thought. A danger of observing the form and not the meaning of the law or the activity of raising consciousness. Also a danger of observing the form and not the meaning of the law or the activity of raising consciousness. Also a danger of observing the form and not the meaning of the law or the activity of raising consciousness.
successful passage through a difficult experience. Trauma and its effect slowly convert to growth. If evil has an aspect in a reading: reading: or pain loss. a need for prayer or faith in a higher consciousness. justice and temperance ( & ) --- adeptness in subtle forms of traditional psychology. a born witch. one who quickly learns from a light experience.
a person you can say that he or she knows things you do not learn. justice and devil ( & ) --- a loud voice. in negative appearance a vocal problem. a very reliable person who cannot learn from others. justice and devil ( & ) --- a loud voice. in negative appearance a vocal problem.
triumph. justice and star ( & ) --- a subtle victory. one who hardly manages to fight. also a crazy person who is lovely. justice and moon ( & ) --- healthy growth. animals obey. a person who is a very dangerous enemy, but no one can understand why or how harm comes to the enemies of the person. one who can be discarded to the practice of occult
malaficia for revenge. Psychic pressure, justice and judgment (&) --- a good person in emergency time. one who mercilessly destroys the harmful. a person who has a violent character, but shows it only when reason says violence is useful
hot and cold racing anger. one that ostentatiousness in rhetoric. justice and world (&) --- one who builds things, especially one who begins public projects. a person who is willing to start a war for personal gain or social power. in extreme negative aspect: a sadist, a thirsty after revenge. the man banged in himself: marine nature. disinterested in
material affairs. prefers spiritual goals to material ones. is not reliable in business. self-sacrificing but also capable of sacrificing but also capable of sacrificing the needs offor a perceived spiritual goal. Prone to drug addiction. Better with the wizard through the wagon ( & ) ---
a lot of activity. strong personality. too passive with devils through the world ( & ) --- some difficulty related to others. a physical danger. with the greatest trumps: hanging man and stool ( & ) --- a showman. one who tries to influence
the mind of people, but does not worry about affecting actions. hanging man and high priestess ( & ) --- excessive romantic nature can lead to boredom and inactivity. difficult to involve in social activities, but happy when involved. hanged man and Empress ( & ) --- the will to respect privacy and let people have their own way. a person who will
sometimes buy a substitute for a consumed possession and then give new possession to someone else, keeping the old. man and emperor hanged ( & ) --- the desire to be helped. also a person surrounded by servants. a danger of surviving. a strong person who does not know or shows his strength. man and hierophant ( & ) --- a successful teacher. also
a successful gardener. a time of fertility. hanged man and lovers ( & ) --- a suitor who is too ready to give way to another. "crossed star lovers." very productive of poetry. a person who has problems is due to the lack of forward, but everything solved through an extra effort. hanged man and chariot ( & ) --- a dry life. no great desire to change the
world. Retreat from work. national comfort. man and hanged force ( & )-- overcome the sense of being misunderstood. the experience of life and losses guarantees peace of acceptance. landless accusations are recognized as the struggles of detractors with their own defects, a normal concurrent for one who made sacrifices for the common good. man
and hermit ( & ) --- a person who hasInvisible spiritual master. Who can do things that seem inexplicable. Some types of magician. Hanging man and luck wheel ( & &-- One who takes on difficult tasks for self improvement. A person who takes on difficult tasks for self improvement. A person who takes on difficult tasks for self improvement.
passive or fatalistic person. Sometimes a saint. Man and Justice ( & ) --- A person who can become involved in stories, crying or laughing easily at movies. Moral or other beliefs can manifest themselves as a stubbornness, for example. Socrates who died when he could easily escape after his government convicted him for a
Encouragement must be subtle, but it will help greatly. Hanging man and devil ( & ) --- Strong instinctive impulse: food, sex and territory. A tendency to paranoia and other dark moods. Hanged Man and Tower ( & ) --- Strong instinctive impulse: food, sex and territory.
Brief experiences of intense excitement. Hanged Man and Star ( & ) --- One who gets tricked easily. A person who lives vicarously. A poor court of character. A pupil. Hanged Man and Sun Hanged ( & ) --- A person who has too high
opinion. One who spends a lot of time in glory for the skills that have never been tested. Not reliable, but sometimes can do things surprisingly well. A tendency to have the fortune of the beginner. Also one that suggests meaningswhen I'm not there. Man and Judgement ( & ) --- Reputation. Hunger. A very well-known person. Strong public relations
Hanging man and world ( & ) --- A complete thing. Life from birth to toAn experience that seems isolated, not related to anyone else. The feeling of loss associated with death. A person who has just had an experience that seems isolated, not related to anyone else. The feeling of loss associated with death. A person who has just had an experience that has greatly changed his life. DEATHIn it itself: Like Scorpio in the Zodiac. Explosive. It's highly changeable. Very influential, but
unstable. Power, but little control. Learning or growing in the transformation of the crisis. Rarely give physical death. With Major Trumps: Death and Slurry ( & ) --- A person who "can't run away with anything." One who never forgets. A person who can endure to go through the crisis repeatedly. Death and magician ( & ) --- A risk-taking.
Meetings between friends and distant or forgotten relatives. Surprise. Death and Empress ( & ) --- A closed mind. Even auto limitation. Knowing when to
stop preparing and when to start working. Very strict parent or authority in society. Death and Hierophant (&) --- Extreme fidelity and devotion. Birth of twins and other multiple births. Loss or
Death and force ( & ) --- Who does not express inner feelings often or easily. A poker face. Also one who can suddenly take charge inemergency. This could be a person like a big car, usually quiescent but sometimes very active. Death and hermit ( & ) --- A feeling ofintolerable pressure that can lead to drink or remarkable creative discovery. The use of
this tension is a key to the genius. Improper use of the same psychic pressure can lead to death and decay. Just like the Trump Wheel of Fortune. Death and justice ( & ) --- Passage with care through a difficult situation. Other Major Trumps with
this couple can aim at specific dangers or issues very need attention. A need for faith. The lack of self-confidence is dangerous in this situation. Death and Temperance ( & ) --- A need to pay attention to signals from the body regarding health,
emotions or the general "wealth" of a situation. Even someone who guides attention. Death and Devil ( & ) --- Minor obstruction or discomfort, especially the tendency to take a minor problem for a greater. Sometimes a minor but common disease as a cold. Death and Tower ( & ) --- Sometimes fever and associated disease. Hallucination. Even a
psychic awareness. This pair can signal the need to look for omen to avoid bad luck. Death and star ( & ) --- Recovery from oppression or disease. Solitude. Visual experiences in the night, strongly suggestive of the Trump Moon. Domestic plants can get too much water. Death and moon ( & ) --- A quiet place. A need of water for drinking or bathing
Remembrance of the dead or previous periods in life. Death and sun ( & ) --- The meanings of the Trump Judgment ( & ) --- The meanings of the Trump Judgment are particularly stressed out. Peace and realization of life. Sometimes pain, ulceration or fatigue. Death and World ( & ) --- To produce under pressure. A time ofin which much will be accomplished
because of need or habit. The curse of suspended work. TEMPERANCEIn it itself: Like the Sagittarius in the Zodiac. Active, alert, alert
who is internally very free. The quality of independence in thought. Other needs for the company and inspiration. Sometimes someone who thinks of friends as types or styles for personal behavior. Temperance and Wizard (&) --- The ability to react quickly to the change of social and physical conditions. A person who can be oppressed by situations
    Double control. A worker who stops to examine his work. Those who use prudence and reevaluate wisely. Temperanza and Hierophant ( & ) --- Education. Spiritual issues are oriented towards material settings. Temperanza and Hierophant ( & ) --- Education. Spiritual issues are oriented towards material settings.
desire to help, especially to drive, others. Also attention to internal control. Temperance and force ( & ) --- A practical mind. An expert in bargaining and barter. A person who can become emotionally blinded to physical needs, or who can
exercise poor judgment in material matter. Temperance and Wheel of Fortune (&) --- A craftsman. Those who love to do things to sell. A person who uses materials well. Temperance and hanging man (&) --- Lack of spiritual vigor. The
depressive side of a maniac... Maniac... Maniac... temporary loss of interest or failure of excitement. temperance and devil ( & ) --- a new situation ceased to be
new. stabilization of a change in the life cycle. routine awareness. Temptation and Tower ( & ) --- the end of an experiment or experience has been achieved. It's time to wait for a change or plan diversions to avoid boredom. It's time for a vacation. temperance and star ( & ) --- difficulty in self-awareness. mental disorder during a period of material
order. a person who feels unable to contact the inner self. a viewer in an event or exhibition. temperance and moon ( & ) --- like the trump luck wheel taken alone. a time of mental structuring that corresponds to the evolution of order in the outside world. a person who is able to realize very quickly. also a somewhat restrictive manic phase in a
maniac-depressive personality. temperance and sun ( & ) --- a party puppet. one who deliberately refuses to become excited. a person who automatically apologizes to avoid social activity. temperance and judgment ( & ) --- a time of emotional overload in which emotions seem to die completely. I'm done, even a time when objective awareness strongly
dominates subjective awareness. temperance and world ( & ) --- sudden and completely under control, it is no longer exciting, successful completely new. devilin: like the whim in the zodiac, an earthly
person, strongsexual, often confused mind on abstractions. A sense of justice but not an understanding of it. Success with plants and animals. With Major Trumps: Devil and Magician ( & ) --- A person often misunderstood. Those who act
unconsciously but successfully. Skill with living things. Also a person who inspires fear through mysterious activities. Devil and High Priestess ( & ) --- Who can easily lead others in pleasure and the suppression of strong physical units. A person who inspires fear through mysterious activities. Devil and Empress ( & ) --- Who can easily lead others in pleasure and the suppression of strong physical units.
society issues. Sometimes a romantic interlude of a very unreliable species. Devil and Emperor (&) --- Pain inflicted for improvement. Rector or teacher. A district attorney. Satan biblical in contrast with modern conception. The Lord as "agonizing God". Hard times. Devil and Hierophant (&) --- Physical exercise. Work to improve health and manual
skills. The teaching of morality. Devil and Lovers ( & ) --- violent activity. "Take from the storm." Second wind. Any form of physical effort that is intense and rapid. Devil and Chariot ( & ) --- The power and
mentality of a hunting beast. Strong concentration, indifference to discomfort, courage. He's got to go. Devil and Hermit (&) --- A sloppy maid. Leisure. Live imagination, chaotic dreams. Devil and Hermit (&) --- A sloppy maid. Leisure.
Justice (&) --- Questions about music and voice. A person who always keeps his word. Devil and Hanged Man (&) --- Physical pleasures are the goal of life. A person who is wet and tends to have anger or sadness in the midst of otherwise normal activity. Devil and Death) --- Problem exaggeration. Fear of death. Wild and dangerous behavior, A sign
that a disease or other negative experience is lessLooks like. Devil and Tower ( & ) --- A period of calm. It's time to let things continue without much supervision. Business on a keel. Devil and Tower ( & ) --- A time of truth. A period of fear and hiding or a time of truth.
and Star ( & ) --- Most of the attributes of the Trump World taken alone. A clear perception of the material side of things. Appreciation of nature. Joy of life. Trees. Devil and Moon ( & ) --- Enjoying a relationship with nature as the one described for life in the Garden of Eden, but more from the point of view and feelings of an intelligent animal than as are
human being. Devil and Sun ( & ) --- Deception and fear of being captured. Guilty of sin. Sometimes, but rarely, a sense of identity with the great creative powers of the world. Devil and World ( & ) --- All issues
concerning time and perception. Depending on other cards in a reading, lack or possession of time. A following number card this couple can give a number of days, hours or years in a matter disclosed in a reading. These two cards can be used to start a reading to determine a matter of time. TOWERIn Itself:Marital, but with elements from the young
and some influence from Venus. Excitable, serious, strong will. A sense of religious truth tends to permeate every activity. Rarely successful due to excessive enthusiasm and idealism. Often totally "expelled" by failures that would hardly bother other people. With Major Trumps: Torre e Fool ( & ) --- Delirium, ravings. Also various forms of "talking with
a spirit", the medioism. Tower and Wizard ( & ) --- A person who performs better inof crisis or pressure. The tendency to take risks to dissipate boredom. Tower and Priestess ( & ) --- Someone who comes very excited by experiences. A fixed idea can lead to frustration of external work while the goals held near the soul are not affected. Tower and
Empress ( & ) --- A very close link between people. Friendship at first sight. Being with a person acting like they read your thoughts. Tower and Hierophant ( & ) --- A shock experienced in the mind, usually a turning point for a new idea or method of thought.
Tower and Lovers ( & ) --- Physical compatibility. Discovering a work idea, in contrast to a funny thought. Tower and force ( & ) --- Crisis that depends on external issues for successful passage. Tower and force ( & ) --- Crisis that depends on external issues for successful passage.
to one end. A living idealist contrasts with one who does not practice his faith. Tower and hermit ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and Wheel of Fortune ( & ) --- A person who teaches or discusses well, but may need a start from someone else to go. Tower and wheel of Fortune ( & ) --- A person who teaches or discusses well a start from some else to go. Tower and wheel of Fortune ( & ) --- A person who teaches or discusses well a start from some else to go. Tower and wheel of Fortune ( & ) --- A person who teaches or discusses well a start from some else to go. Tower and who teaches or discusses well a start from some else to go. Tower and who teaches or discusses well a start from some else to go. Tower and who teaches or discusses well a start from some else to go. Tower and who teaches a start from some else to go. Tower and who teaches a start from some else to go. Tower and who teaches a start from some else to go. Tower a start from some else to go. Tower a start from some 
care of events surrounding a crisis situation. The crisis environment. Tower and justice (&) --- Someone's probably about to throw a form of some kind. A need
to mix calm with occasional bursts of emotion or physical activity. A need for exercise. Tower and death ( & ) --- A distortion of the conscious mind, probably due to a minor illness. Sometimes a rare state of mind where men can and must be read. Tower and Temperanza ( &Something's wrong, good to take a break or start planning new activities
tower and devil ( & ) --- time to putor shut up. The work shows its fruits. Tower and Star ( & ) --- Recovery from a difficult time. The projects undertaken at this time will begin well but could fail quickly due to loss of interest. Look for diversion and make use of new ideas at a later time. Be careful to become too excited or to make prolonged
commitments. Tower and Moon ( & ) --- Sometimes the sense of being behind the eighth ball. Work may seem very difficult. This pair of cards usually report a hard time work after the initial excitement and leading to happy results possible. Tower
and judgment (&) --- A failure will occur due to excessive excitement and lack of judgment. A good time to consider insurance. Tower and World (&) --- A simple action well done or a simple thing well done. Good omen for business hunting. Sudden enrichment is possible. STARIn himself: Aguarium. A person who depends on intuition largely.
Kindness, mystery, unusual but pleasant personality. With Major Trumps: Star and Fool ( & ) --- A child or a child. Lack of leash or depth of meaning in conscious behavior. Star and Wizard ( & ) --- Retract from life to prepare to live or act differently. Do the actions in your
personal future. Star and Empress ( & ) --- Trust in the truth of one's life or action. Faith in fulfilling destiny. Star and Emperor ( & ) --- A victory with material reward. A well-established place to live and/or work. Stella and Hierophant ( & ) --- Trust in the truth of one's life or action. Faith in fulfilling destiny. Star and Empress ( & ) --- Trust in the truth of one's life or action. Faith in fulfilling destiny.
Lovers ( & ) --- A personaffection for music, especially during sleep and daily activities. The hearing of voices. Peace and love. Star and Chariot (& ) --- Intense spiritual effort that can fail or succeed. Attention tothat cannot be gold. Danger from Qlipot Nogah (the glittering shell --- premature abandonment of effort from a false sense of trust.) Star and
force ( & ) --- A romantic imagination. A person who prefers to live on a soap opera rather than in normal life. One who does weird things for attention. Star and Wheel of Fortune ( & ) --- A wareness of the forces
that are not under individual control. A person who works with what he has instead of crying for a better chance. Star and Justice ( & ) --- A person who is considered interesting but harmless. Someone who doesn't wave. Star and Justice ( & ) --- A person who is considered interesting but harmless. Someone who doesn't wave.
Star and Death ( & ) --- A person who has recently changed his way of life. Who sees everything as if for the first time, especially at night. Star and Devil ( & ) --- A feeling of unity with nature. It's a good time to have a
pet. Also a good time to go for a walk in a park. Star and Tower ( & ) --- Attention to more excitement regarding new plans and apparent successes. A time of high emotional that can lead to neglect the necessary work or caution. Star and Moon ( & ) --- A moment to test. If everything goes well, a new skill will be established. If issues fail to achieve
expectations, at the time of returning back and correcting mistakes made in the past. This is experiment, rather than a practical test for the good of improvement or regulation. Star and Sun (&) --- A personskill that needs to serve another of greater power. A good indication when contracting for services. A warning to keep your place in a working
situation. Star and Judgment ( & ) --- One who isadapted to a particular role or work. This is well applied in service. Star and World ( & ) --- Material comfort and good combined reputation. A good citizen. MOONIn Itself: Pisces personality combined with lunar quality. Astral travel experiences and dreams. Strange moods. Gradual accumulation of
knowledge or physical traits. Unsteady health. Very unconscious behavior. With Major Trumps: Moon and Slurry (&) --- An unstable person given to bitterness and strange humors. It is not a good omen to make judgments on human nature.
plans to fit the available materials. Moon and High Priestess ( & ) --- A new pregnancy. A small change of lifestyle resulting from physical conditions. Like Star Trump took herself. Moon and Emperor ( & ) --- A time of stability after the
successful fight. A person who completes a job before starting another. Moon and Hierophant (&) --- The delay in planned action is followed by slow and attentive work. Those who judge carefully before starting something. Moon and Lovers (&) --- The delay in planned action is followed by slow and attentive work.
relationship or decay. Luna e Carriota ( & ) --- Good times, good work. In difficult times, suspicion and confused
activity. Moon and Wheel of Fortune ( & ) --- Manipulator of people and events. One who refuses to be open to his intentions. Moon and Justice ( & ) --- Excessive sleep. Poor but not seriously sick. A need for minor
stimuli. Moon and Death ( & ) --- A lover of history. Feeling. Sometimes thirsty. Moon and Temperanza ( & ) --- Physical well-being. Entrance with nature. Good time (piacent). Moon and Tower ( & ) --- Emotional hard times. It's important a
time when you cross. Moon and Star ( & ) --- A moment of serious effort. A feeling of need. Moon and Sun ( & ) --- A time of hunger. Fastings are a good thing with this omen. Also a danger of falling sick due to temperature changes: Colds, flu, pneumonia. Child diseases. Danger to young people or old people. Moon and Judgment ( & ) --- Poverty.
Weariness, A moment of need for help, Moon and World (&) --- A need to join with others for mutual protection, Good omen to start a company or club. Even the times of national crisis, SUNIn Itself: Solar, Close affinity with nature. Happy person, Not given a deep thought. Innocent and protected, With Major Trumps: Sun & Sciocco (&) ---
Comfortable environment. Easy life. Few responsibilities and little ambition. Sun and Wizard ( & ) --- Fast to make friends, but sometimes a process for friendship. Good omen for the wedding. Variable but generally beneficial time. Sun and Empress ( & ) --- Fast to make friends, but sometimes a process for friendship.
action. Intuition is a preferred course on reason. Sunny weather. Sun and Emperor (&) --- A person who wants to know everything. The tendency to be unhappy unless he is responsible. Male beauty. Sun and Lovers (&) ---
It's lasting. Mental powers above those symbolized by the sun of the Sun. Sun and wagon (&) --- A winning personality. One that is naturally sought to. Sun and hermit (&) --- A winning personality contains many unusually good traits from birth or education. Sun and strength (&) --- A winning personality.
your place and have fun. Sun and Wheel of Fortune ( & ) --- Richness as security. Good luck with the machines. Sun and justice ( & ) --- Who lives in the
present and for the present in happy times. Sun and Temperanza ( & ) --- Very similar to the Devil Trump taken alone. An excessive feeling of moderation. Sun and Tower ( & ) --- Hard times but rewarding experience. Overly hot weather. Sun and Star ( & ) --- Talents
are recognized and put to work by someone else. A need to respect its superior materials and intellectuals. Sun and Moon ( & ) --- An increase in will power. It's a good time to start a diet. Also forced control, possibly from minor illness or embarrassment. Sun and judgment ( & ) --- A situation where you will lose clearly and another gain. Division
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between rich and poor, powerful and weak. Sun and World (&) --- Increased influence of the day cycle. All things come from him or her waiting. _ Exaggeration and moralization. Occasionally violent. Very honest in all relationships. With Major Trumps: judgment and fool (&)-- Overwhelmed compulsions. It can attract "poltergeist" phenomena.

nality exaggeration. Judgment and Wizard (&) Very strong. A good time to read a difficult book or undertake a difficult task. Judgment and High The gift of psychometry. Ability to learn from "mental osmosis". Permitting guilt is insensitive. Judgment and Empress (&)) The body is sensitive to many things. Clairvoyance and bly. Judgment and Emperor (&) Transition to a new peak of realization. Psychocides can occur. Don't try to fix anything. Judgment and Hierophant (&) Excess tendency in the matter of judgment. Don't make decisions about friends. Judgment and Lovers (&) Potential personal links can be formed. Necromancy and ot its strengthened. Judgment and carriage (&) Good time for abstract thought. Time is an enemy in material affairs. Judgment and Force (&) A fun person to look at, but a difficult person to be. Exasperated self-importance. Judgment and hermit (&) Pay attention to physical needs. Dimigrated energy can suddenly fail, I Judgment and Wheel of Fortune (&) A strong person with a dangerous temperament. Trend to ignore others. Judgment and Justice (&) The full discriminatory powers of the Trump Lovers took themselves. A demanding mind. Judgement and hanging man (&) A person who is easily trusted. Be careful to assume too	ther spiritualistic leaving defenses
nent and Death (&) Don't think. The mind can move too quickly for rational thinking. Relax and live. Judgment and Devil (&) Calm down. Most personality elements are suppressed. It's a good time to test. Judgment and Devil (&) A person who does not need fear on the material plane. Indiscreet force. Judgment and bend is necessary. Too exciting. With moderation, a good time to do physical work. Judgment and star (&) Success in a definite task. It's not time to change jobs. Judgment and Sun (&) Time to play to win. A loss now will beduration. So a violate or change completely. It can signal the need to avoid further divinations. Like the Backalone. WORLDIn Itself:Saturnian but positive. Physical well-being. The harmonious state of existence. The passage of time and the state of material things. With Major Trumps: World and Fool (&) One who builds beauty objects. Mastery of the arts of dislike and illusion. World and Priestess (&) Cone who is in tune with being alive. An idyllic existence. Peace in world mperor (&) A feeling of being in the center, of being in a well-ordered environment. Even the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The details of family life in terms of the world: taxes, insurance, will appear to the sense of being tied up. World and Lovers (&) The detail	ctory. Judgment e failure or d affairs. World ll, laws, etc.
and Chariot (&) The need to be guided or directed. Also a guidance system, a plan or an education system. World and force (&) nervous tension. The need to feel busy. Mental health requires exercise, work. World and hermit (&) A greater awareness of the environment. The clear mind and sharp senses. World and World and Force (&) nervous tension. The need to feel busy. Mental health requires exercise, work. World and hermit (&) A greater awareness of the environment. The clear mind and sharp senses. World and World and World and Health requires exercise, work. World and hermit (&) Like the fool and the world somehow. A "thing in itself." An experience of self contained. World and De ulsive activity, especially work to produce or complete something. A sense of necessity. World and Temperanza (&) schizophrenic retreat. The need to escape or close something. Even the completion of a project. Sometimesthe saturation of the mind. World and Devil (&) Time and use or control of all activities Time. Environs. World and Tower (&) Good job. What will happen is the best to expect. Attempts for improvement are not wise. World and Star (&) A comfortable and productive person. A sense of being in the right place, work or situation. World and Moon (&) Hard times promote together. It's a good time to join a group. World ence is wise. An opportunity should be expected soon. Be ready for something new. World and Judgment (&) A whole new situation, it will be difficult to understand the results. ACE OF Gand This card symbolizes great mental or spiritual power. It suggests a successful result in readings dealing to achieve the primordial domain of the mind. It is not a card of violence or related to the tendency to avoid worldly concerns. The Asso delle Ponde is the image of the primordial domain of the mind. It is not a card of violence or related to the primordial domain of the mind. It is not a card of violence or related to the primordial domain of the mind.	eath (&) conmental ld and Sun (&) with abstractions
ards particularly favorable with the Ace of the wands include the Fool, the Wizard, the Emperor, the Force, the Hermit, the Tower, the Judgment and the Six of the wands. Although they are not exactly unfavorable with this Ace. The Devil, the Temperanza and the World can suggest with this Ace a period of drastic awakening. Want and silent pride is the most serious blame suggested by this card. On the positive side, it represents self-expression and self-confidence. A person represented by this card would expect others to obey and worship him practically. The affinities and discords of this card are those of the Emperor and the Tower. THREE OF MAN not become too involved in directing others' lives according to opinions! Three are easier than the two and therefore less austere. This is a person who is a good leader and a person whoaccepts true love of self. For the relationship that this card has to other Tarot cards, see the divination suggestions for the Emperor and the Standard person whoaccepts true love of self. For the relationship that this card has to other Tarot cards, see the divination suggestions for the Emperor and the Standard person whoaccepts true love of self. For the relationship that this card has to other Tarot cards, see the divination suggestions for the Emperor and the Standard person whoaccepts true love of self. For the relationship that this card has to other Tarot cards, see the divination suggestions for the Emperor and the Standard person whoaccepts true love of self. For the relationship that this card has to other Tarot cards, see the divination suggestions for the Emperor and the Standard person whoaccepts true love of self. For the relationship the Internation of t	VANDS TWO NS Guilt here is a Sun. FOUR OF nd This card can
pes of personalities represented by this card. The affinities and discords are those of the Force and the World. SEES OF MANS This is the most favorable of all Wand number cards different from Ace. The basic meaning is well placed idealism combined with the power to act. The paper suggests genius and success. As a personal ho is well paid to lead others, but not by fraud or deceit. The card means good luck. It's like the Force and the Wheel of Fortune. This card represents a mentality to a track in a positive way. When it appears in a reading, the Seven of Wands point to a production testardage area. A person like this card would choose a worthy good then sticks to it like hell or high water. This can also be a leader that dominates physically rather than mentally. Very similar to Force and Tower in all combinations. EIGHT OF WANDS Nervous haste and rash experiment are often valid meanings for this card. Inwhere excitement is desirable and situations where rapid decision a very good card. As personality, personality, personality, can match a handle type or a "hijacked of all crafts and no one's master". this card is very similar to the five of wands, but less prone to pain unless it is found with saturnian cards. affinity and discord are like the magician and temperance combined. Nine of the Ghents this card is very similar to the five of wands are in New York than in Los Angeles. this card can also experience tensions from many sources. it suggests the need for an occasional holiday, as the high priestess united with wands this card shows a situation a little too far. It suggests a need for new activities and interest revaluation. In readings relationships, this card warns the need to renew efforts towards mutual intimacy. If such a warning is ignored, unhappiness is likely and, in the case of marriage, a danger of possible diversity.	goal or a role in on is important, r the inhabitants the temperance.
wands this card shows a situation a little too lar. It suggests a need for new activities and interest revaluation. In reading is ignored, difficulty in the case of marriage, a danger of possible divors as are very similar to a more negative version of the seven of wands. in situations where great resistance is necessary, this is a very good card, although it is not an easy time forecast. very similar to temperance combined with the world. ace of cups this card symbolizes great spiritual or emotional success. it suggests a happy result as a very good card, although it is not an easy time forecast. very similar to temperance combined with the world. ace of cups this card symbolizes great spiritual or emotional success. it suggests a happy result are satisfied through relationships and the discovery of a calm situation. negative meaning is stagnation and inactivity once peace is found. this card promises happiness and satisfaction if well located in structure of the discovery of a calm situation. negative meaning is stagnation and inactivity once peace is found. this card promises happiness and satisfaction if well located in structure of the card promises happiness and satisfaction if well located in structure meaning is stagnation and inactivity once peace is found. this card promises happiness and satisfaction if well located in structure meaning is stagnation, and inactivity once peace is found. this card promises happiness and satisfaction if well located in structure meaning is stagnation, and inactivity once peace is found. The card promises happiness and satisfaction if well located in structure meaning is stagnation, and inactivity once peace is found. The card promises happiness and satisfaction if well located in structure meaning is stagnation, and inactivity once peace is found. The card promises happiness and structure meaning is stagnation, and inactivity once peace is found. The card promises happiness is necessary, this is a very good card, although it is not an easy time feelings. It is not an e	ult of readings in a reading in Ten Copies. The d. The most
living or easy work. Like the magician and the wagon took together. FOUR OF CUPS Moments of peace. Times when the world seems to decide that it owes a person a life and security. This is the "Good Life" card. Like many of the Copies, the situations represented by this card are not always lasting. Like the High Priestess and This is the emotional dissatisfaction card. As a secondary meaning, they predict all ways of minor physical and mental discomfort those that often accompany the suppression of real desires. In very positive settings, this is the change card for the best. The meaning of this card is similar to the combined meanings of Death and IONS OF THE CUPS This is the right place card and happiness. It does not suggest great achievements, but rather a state of earthly peace and satisfaction. like the Sun and Death. The False Hope is the meaning of the card. Warning that all glitters is not gold. This card also warns the danger of resting at the wrong time. The best of swords but only if his warning is healed. like the Empress and the Death. eight of cups like the fiveCups, but more positive. The thief card, too. This card warns to make plans or promises. A successful situation will become intolerable. Like the World and the Moon somehow. NINE OF CUPS This is the card of acceptance of the card of a good life, but not "good life." This Minor Trump promises enough strength to overcome almost any	I the Carro. CUPS Tower. est cards with this of limitation and y minor problem,
werage success. Due to a trend among the designers of Tarot decks, this card usually loses some of its negative qualities to the corresponding paper in the cause of Spade. For this reason, the Ten of Cups only resemble the most cheerful aspects of the Great Trumpets of the Moon and the Tower. His companion, the Ten of the sweets only the most negative aspects of the Lovers and the Sun. ACE OF ORDER This card symbolizes practical or rational will. It suggests victory in planning and realizing a task especially a material. This is the map of pragmatic concentration. "The air of active purpose" is the right meaning of the paper. The negative meaning leavy, unlike purely spiritual mental states and lack of temperament. In a good situation this card provides a regular success. In a negative situation this card provides pain, anger and loss of hope. Specially favorable cards include Emperor, Hierophant, Chariot, Force, Eremit, Justice, Sun, Judgment, World, Two Swords, Six of Swords, of Spades (often,) and most Popular. The Asso delle Spade acquires more importance with the High Priestess, Priestess, Death and Tower. TWO OF AGREEMEN to a quiet state where action drive is concerned or distracted by different issues. The result is a time of industry and peace. There is enough to make the stagnation not happen, but there is no great task to accomplish. This card may also refer to a state of indecision or truce. Very similar to the combination of justice and the Priestes and holding it. Often such a person will vent his anger on the innocent. Like Major Trumps Justice and the World together. FOUR OF SWORDS The	ng is impatience words and most NTS This card estess. GRANT
y card. Indicates a successful state, but not comfort. Inactivity is also indicated. As a type of personality, this is a lamentary for trifles or someone who needs to sleep and improve his physical and mental health a little. Like justice cards and luck wheel together. FIVET OF ORDERS This is the superfiducia card and excessive will. e, think of a sleigh hammer that is used for bad purpose on a thumb or perhaps a cross-eyed archer. Card ammonition is: Take a break. Check your equipment. Reconsider. The meaning is like the Empress with the Star. SECTIONS This is a successful bumbler card, which does things the difficult way, but it succeeds in the end commendation of the star of	For a graphic ld. A good card mes. Like the hain. Such a I the evil Tower
ring. If other very positive combinations of cards occur with the Nine of Spades, the situation can change to total ecstasy. TENORE OF THE ORDER This is the card of death and rebirth without physical death. In the Golden Dawn system, this card is called "Ruin" this is true only in a subjective sense and for a short period. The nay seem a bit like being executed by a steam roller, but it is the real road to greatness. Like the Lovers and the Sun in bad shape. Usually followed by a good appearance, but there is always a danger of being distracted when the opportunity finally knocks. COIN ACE This card represents great material stability and strong physical terms of the strong firmness or money. It is also the card of a well-governed house or country. "Land of strong firmness" is the right meaning. In negative situations, this card means the absence of change and total inflexibility. The preferred cards include the Empress, the Emperor, the wheel of fortune examples are cards include fool (only if you are looking for material gain), High Priestess, Justice, Hanged Man, Death (one of the worst possible combinations), Devil (big), Tower (another very bad combination), and most of the main card of all automatic actions, including the reading of the Tarot. If too many thoughts or distractions occur, the Two of Coins is like the Wheel of Fortune combined with the Devil in its effects. THREE OF COINS This is the substantial production card. You do not get any allowance are shown as or the firmest foundation you've ever seen. Like the most positive aspects of the Devil and the Tower, but not equally negative. FOUR OF COINS This is the solidity card of the stone. Think about the strongest rock mass or the firmest foundation you've ever seen. Like the most positive aspects of the Devil and the	ical situation. It (usually), swords. COIN for human
S The card of discomfort and being in the wrong place. Think of sitting too long in a uncomfortable chair or trying to use a small screwdriver on a very large screw. Like a poor combination of Wizard and Hierophant. SECTIONS This is the right mind card for the right body. It means a good correspondence between direction and ery well-made car. The same as the Superior Priestess, combined with the Hierophant. SEVE OF COIN An artist's feelings card for a completely finished job, but made to someone else's specifications. This is the paper of a pure and simple object without any subjective value, but it possesses almost perfect object properties. In rance, this paper suggests a sense of "leave down". In good appearance, this is the card of a quiet life. It is the ideal land equivalent of the Trump hermit and is very similar to the hermit united to the Sun. This with the soul of a great hot rock. NINE OF COIN The card of a person who has no needs or incomplete desires. A rich person who never sees apoor and he doesn't really think anyone ever suffers. Think about the legends about the fairies that livelives in bliss, but die forever. If this is difficult an image, think of a pampered and no part all other cards. Ten of COINs The absolute possession card. Think of the existentialist, and is almost identical with the mental state symbolized by the Fool. Like the Hermit united to the existentialist, and is almost identical with the mental state symbolized by the Fool. Like the Hermit united to the existentialist, and is almost identical with the mental state symbolized by the Fool. Like the Hermit united to the existentialist, and is almost identical with the mental state symbolized by the Fool. Like the Hermit united to the symbolized by the Fool.	d activity. Think I poor Is is a human happy cat d to the Wizard.
pproach is based on the Golden Dawn approach in some details and on two other methods to refer to Court Cards. In total, three systematic factors come into each interpretation: 1. The social stereotypes of the West on sex and age (precisely indicated in a separate main paragraph for kings, queens, etc. This can be used or avoid a theory that assumes the Wands are Italian, French cups, Spanish swords and the national stereotype coins of the 12th century (treated slightly to give a little more substance to chance). 2. A theory that the 16 unmarked paths on the Tree of Life diagram belong to the Court Cards (suited by a similar theory of David Hulse). The isotic theory on the four costumes and four court figures, noted at the end of each interpretation. 3. The Golden Dawn allocation to "Cusps" between the signs of the Court (except the Pages) in terms of three decantes between two adjacent signs. From the Decans, it is interpretations the signs of the Court card and five main trumpets to each Court card (again except the Pages). These interpretations were constructed by contemplating the effect of the three systems on each board. It is important to remember that, while sexual and cultural stereotypes have been used to devare the court card canmale or female. FOUR KINGS Stereotype: A king is a middle-aged man or He passed his first, but has considerable power due to his youth's actions. He is inflexible in his way, relatively firm and dominant in his way; but is indirectly guided in all things by his Queen. He takes a paternal interest in terms of the Court card canmale or female. FOUR KINGS Stereotype: A king is a person who establishes strict moral standards but does not force their strict observance; a person who gets credit as a leader of what is really tacit cooperation. In a	This adds a little becomes velop the Pages and
this is the old cynic card. The king of berries is impracticable but stable, sorrowing, but internally kind, a philosophical figure. This person is a consolation in time of trouble and a collection point in society in normal times, a pain in the posterior. On the tree of life: a link between Chokmah and Geburah. There is a special affining the hard can be considered a combination of four cups, five rods and six of wands or force & wheel of fortune, strength & world, wagon and high priestess. CUPS KIDES Comfortable character. This person is less interested in rigid standards than in "moral decay". As a result, there is a closer relationship between that is done to the King of the Pondes. This king has few great and open achievements to look back, but it has a common sense of complex intrigues. This is the card of an aged statist. The King of the Coppes is conservative but capable, externally kind but within a little ruthless, a leader but something of a Godfather. This king is not for any government at any level, a true object of love-hate. On the tree of life: a link between Chokmah and Hod. There is one affinity with Chokmah. Like the Four Swords, Five Copes and Six Copes or Justice, Death, Wheel of Fortune, Tower and Sun. REGISTERA despot. This person does not care at all about any standard, a relatively little intelligence, stubbornness and little feeling for the point of seemingly a force of nature as the contract of the Spades is a dictator who believes in the divine right of dictators: willing to the point of seemingly a force of nature as the contract of the spades is a dictator who believes in the divine right of dictators: willing to the point of seemingly a force of nature as the contract of the	ity with en what is said an essential an intuitive type the most rigid
If the Fathers-Diti. A dangerous fool if not. This kind of person is manifested in each of us when we must defend our lives. On the Tree of Life: A connection between Chokmah and Yesod. There is a special affinity with Chokmah. Like the Four of Coins, Five of Swords and Six of Swords or Devil, Sun, Star, Empress and Wizard. The forgotten one. This person has been the subject of authority for long years, not powerful but important. The oldest average person who has worked for a long time and finally retired on limited but adequate means. The king of the coins may be a grandfather or may represent an inheritance. This person can be seen as a burd of current prosperity. The King of Coins does not criticize in time of peace but consoles in time of trouble. In some societies this person is honored as an essay. On the tree of life: a link between Chokmah and Malkut. There is a special affinity with Chokmah. THE FOUR QUEENS Stereotype: A queen is a middle-aged or older we aim some of her first powers. She is given to occasional moments of insecurity, but her mind is strong and she is the power behind the throne of the King. She is a little conservative, but she owns an intermittent radical strip. THE QUEENA OF MANI figure of the person often deliberately affirms a rule with the intention that the listener but in reality is inactive but indulges in considerable vicarious activity, seems weak but is practically indestructible. This person is an architect of the life of friends and children. On the Tree of Life, a bond from Binah to Chesed. There is a special affinity with Binah. Like the Ten Copes, Two of the Poches and Three of the Poches or Moon, To	den, but it is the roman. She f the subtle r it is very stable,
un. CUPS QUESTIONS The flowering. This person has had a traumatic experience in life or has undergone a prolonged period of repression. The result is a little like going straight from childhood in adulthood and only then discover adolescence. Occasionally this is an elderly person, often divorced or otherwise unmarried, who test of seduction, offering sexual advice. The Queen of the Copes is kind but a bit hectic, burning but given to irregularity, noble but ardent. If there was more calm, this could become an ideal state of maturity. On the Tree of Life, a connection from Binah to Netzach. There is a special affinity with Binah. Like the Ten Spades, Two Copies or Lovers, Sun, Empress, Chariot and Wizard. QUEENA OF Possessive and frustrated ORDERS. This person has clear ideas about what he wanted, but also has a difficulty in accepting what is available. There is considerable physical security, but this only aggravates this Queen. Consider having a place to stay from what is available physical security, but this only aggravates this Queen. Consider having a place to stay from what is available, a good person to have command as long as there is distraction from a secondary project, always tense but usually capable, designs well but rarely follows the plan, a good executive but a bad boss. On the Tree of Life, a connection from a isopecial affinity with Binah. Like the Ten Coins, Two SpadesThree swords or Hermit, Wizard, Justice, Priestess and World. QUESTIONS OF COIN The alpinist. This person has healthy skills and health, but lacks energy. An elderly person does good work, but can take more time than others to the same task. The advice is given to the same task. The advice is given to the same task. The advice is given to the same task.	tends to have o Copies and hich the World Binah to Yesod.
e to take their time and stop worrying. The Queen of Coins is capable but can not be rushed, a daydreamer but also practical, unexpected but quiet. Without this kind of person humanity would become extinct half a million years ago. On the Tree of Life, a connection from Binah to Malkut. There is a special affinity with Binah. Like the Coins and Three of the Coins or Temperanza, World, Devil, Wheel of Fortune and Tower. THE FOUR STEEL RIGHTS: A Knight is a man (or active woman) of any age from late teens until mid-years. The Knight is the main source of vitality for change in the world. All the main works are made by the efforts of the Knight is the Malkut. There is a special affinity with an excessive set of hopes. Immediately after the starting activity, this person slows down and abandons the great ideas. The result is a great job. The Foreign sequence is a special affinity with Tipheret. Like the Seven of Copes, Eight of Poppe and Nine of	night. The Knight Knight of the or Empress, they never give
bubt, but do not hesitate in the time of need, says lies, but you can trust in action. This is the conscientious but realistic business person. On the Tree of Life, a connection between Keter and Geburah. There is a special affinity with Tipheret. Like the Seven Swords, Eight Copes and Nine Cups or Star, High Priestess, Moon, Word new COMPETITION OF THE EUROPEAN COMMUNITIES The hard worker. This person does not fully understand or accept his task in life, but is still willing and able to do the necessary work. Such a person will rise above the probing circumstances every time and will complete the necessary duty. The Sword Knight can be a sole a murderer, questions but obeys, complains but acts. This is the wage card. On the Tree of Life, a connection between Keter and Nine of Swords or Hierophant, World, Lovers, Wheel of Fortune and Tower. COIN RIGHT The simple worker. The simple worker. The paper of Life, a conformal subject of Coins, Eight Swords and Nine of Swords or Hierophant, World, Lovers, Wheel of Fortune and Tower. COIN RIGHT The simple worker. The paper of Life, a connection between Keter and Netzach. There is a special affinity with Tipheret. Like Seven Coins, Eight Swords and Nine of Swords or Hierophant, World, Lovers, Wheel of Fortune and Tower. COIN RIGHT The simple worker. The paper of Life, a connection between Keter and Netzach. There is a special affinity with Tipheret. Like Seven Coins, Eight Coins and Swords or Hierophant, World, Lovers, Wheel of Fortune and Tower. COIN RIGHT The simple worker. The paper of Life, a connection between Keter and Netzach. There is a special affinity with Tipheret. Like Seven Coins, Eight Coins and Swords or Hierophant, World, Lovers, Wheel of Fortune and Tower. Coins is common but not controlled, ordinary but not trivial, quiet but not silent. This is what is generally known as a normal human being. On the Tree of Life, a connection between Keter and Netzach. The paper of the paper of Life, a connection between Keter and Netzach. The s	ldier but he is This person is not a connection e protected and
a connection between Yesod and Chesed. There is a special affinity with Malkut. PAGE of CUPS Romantic but moralistic. They serve heroes or heroines but disillusionment painfully. It tends towards a complex of inferiority, but it is actually quite capable and strong. Too many political experiences can be harmful. It can be overwed ular diet. On the Tree of Life, a connection between Yesod and Geburah. There is a special affinity with Malkut. PAGE OF LOWS Physically active and fast. Temper short but tends to quickly forgive. It can become promiscuous at an early age. A delicate balance of discipline is necessary, too will leave drastic scars. On the Tree of Life, a connection between Malkut and Chesed. There is a special affinity with Malkut. PAGE OF COINS Calm and slow. He needs to push and encourage will be a strong growth. It can be remembered in later years as "good old what is 's/er name". On the Tree to between Malkut and Geburah. There is a special affinity with Malkut. Malkut.	eight or have a f Life, a

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