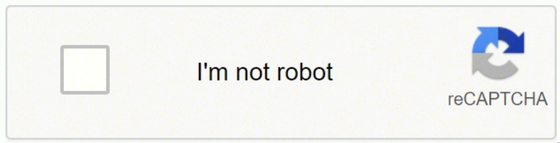
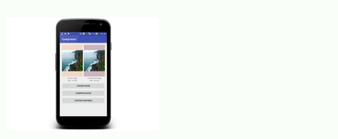
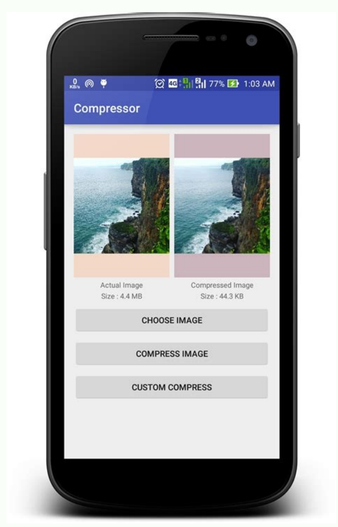
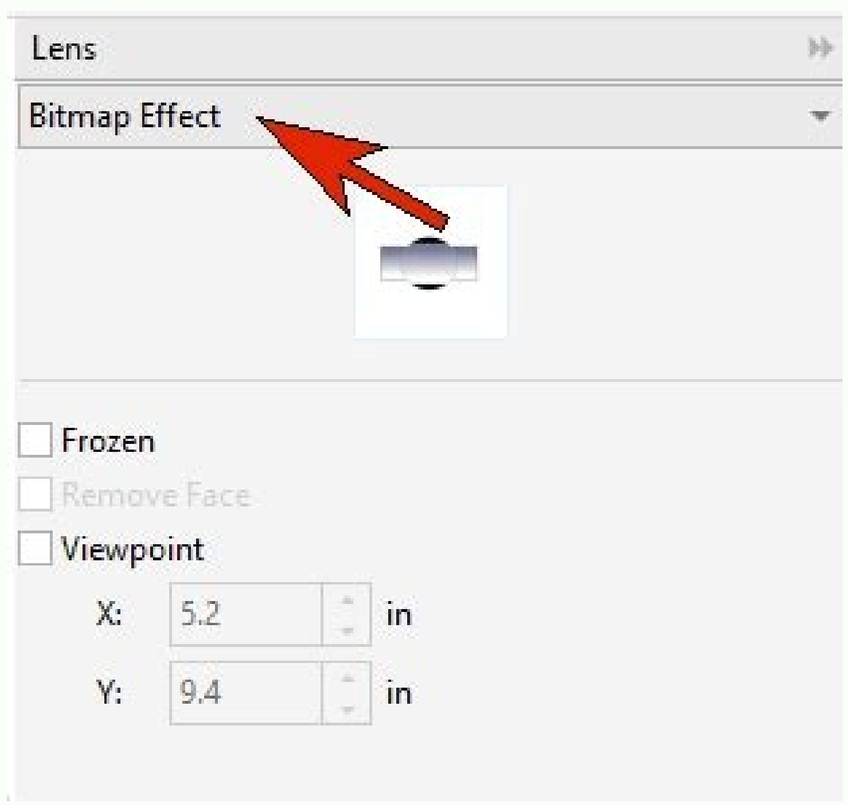


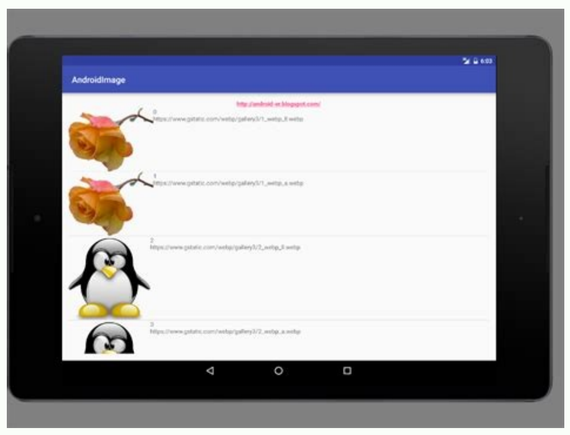
Open

Bitmap image compression android









Note that the compatibility mode is determined by the application initially loaded in a process - applications that share the same process must have the same compatibility or ensure that they explicitly define the density of their bitmaps appropriately. Launches illegalargumentexception If the width or height are Bitmap Public Public CreatBitmap (display display of display, int [], int [], the width int height, Bitmap.config config) returns an immutable bitmap with the width and the specified height, with each corresponding pixel value value in the color array. If this bitmap can already meet these criteria, it will return. Latch illegalargumentexCeption If the width or height are the bitmap Public Public CreatBitmap (Int Width, int height, Bitmap.config config, Boolean Hasalpha) Returns a mutable bitmap with the specified width and height. The final void notify () wakes up a single thread that is waiting for the monitor of this object. The value is interpreted differently, depending on the compressformat. Storing Data UN-PRÃ © -ultiplications in a Bitmap (Through Setpixel (Int, Int, Int), Setpixels (int [], int, int, int, int, int, int, int , INT, INT, INT, INT, INT) or bitmapFactory.Options.Inpremultiplication) can lead to incorrect mixture if designed by the structure. Color parameters Color: The color to fill as packed by the color class. Void Recycle () Gran TIS The native object associated with this bitmap and clean the reference to the pixel data. The value is 0 or contents_file_descriptor empty Public Erasecolor (long color) fills the bitmap pixels with the specified colorlong. Returns the scaled width of that bitmap according to the density scale factor. If bitmap allocation is not large enough to support the new configuration, an illegalargumentexception will be released and bitmap will not be modified. Pass NULL for behavior enum bitmap.compressFormat Specifies the known formats that a bitmap can be compressed into the enum bitmap.config bitmap.config Bitmap settings. "Int Density_None indicates that Bitmap was created for an unknown pixel density. Bitmap static CREATEBITMAP (INT [] colors, of offset, intention int stride, intention int, int height, bitmap. Config Config) Returns an immutable bitmap with the specified width and height with each pixel value set to the corresponding value in the corresponding matrix in the color array.. As an example, here is how this can be made for an ImageView : Imageview myimageview = ...; myimageview.setimedrawable (null); myimageview.post (new runnable () {// Mybitmap is now no longer in use For ImageView // and can be reconfigured with security. If offsetxy is not null, it will return the value to compensate for the Bitmap returned so that it logically align with the original. Note: Not all formats support all configurations Minutes directly, therefore, is possible that BitmapFactory returned bitmap can Being on a different bitdepth, and / or may have lost by Pixel Alpha (for example, the JPEG supports only opaque pixels). It should be a color spacing colorspace.rgb. Parameters x int: the coordinate x (0 ... width-1) of the pixel to return y int: the coordinate y (0 ... height - 1) of the pixel to return returns int a color argb in the coordinate Specified public void getpixels (int [] pixels, int stride, int stride, int x, int he height) returns in pixels [] a copy of the data in the bitmap. Int GetsCaledHeight (display exhibition) to call GetsScaledHeight (int) with the target density of the given displaymetrics. Returns Int a bitmask indicating the set of special object types packaged by this parceling object instance. Void Erasecolor (int c) fills the bitmap pixels with the specified color. Parthray HardwareBuffer HardwareBuffer: The HardwareBuffer for Wrap. Boolean equals sacilbºÃp sacilbºÃp oÉÃs arutla uo arugral a es noitpecxEtnemugralageli a§ÃnaL .etse "a laugi" ©Ã otejbo ortuo mugla es acidni)jbO anroteR)(ahplatcartxE pamtiB cilbuP .odacificepse lacol on roc a anroter)Y tnI ,X tnI(roloCeteG roC .sodacilpitlum spamtib arap odatropus ©Ã oÉÃn euq ,megiro a odnahnesed megixe seµÃ§Ãnuf sasse euq zev amu ,oÉÃ§Ãucexe ed oÉÃ§Ãucexe amu me ratluser medop sadacilpitlum-©Ãrp oÉÃs oÉÃn seroc sajuc megiro ed pamtib mu moc)naelooB ,tnI ,tnI ,pamtiB(paMtiBdelaCetaerC uo)pamtiB(pamtiBetaerC odnamahC .pamtib od gnikcab a etnecajbus oÉÃ§Ãacola a ratefa mes ,odacificepse seroc ed o§Ãapse o ret arap pamtib o acifidom)ecapSroloC ecapSroloC(ecapSroloCteS DIOV .lanigiro pamtib od afla lanac o odnetnoc pamtib ovon pamtib o anroteR .pamtibni.snoitpo.yrotcafpamtib e)gifnoc.pamtib.scihparg.diordna(gifnoctes ,)tni(thgiehtes ,)tni(htdiwtes ,)gifnoc.pamtib.scihparg.diordna ,tni ,tni ,tni(erugifnocer ajeV .socapo oÉÃn afla serolav retnoc medop slexip so es e afla lexip rop atropus pamtiB od oÉÃ§Ãarugifnoc a es EURT anroteR)(aflasaH naelooB cilbuP pamtiB od arugral a anroteR)(htdiWteG tnI cilbuP .rairc arap pamtib ed oÉÃ§Ãarugifnoc A :gifnoc.pamtib gifnoc pamtib od arutla A :tnI pamtiB ed arutlA ad arugraL A :tnI arugraL sortem¢ÃraP .lanigiro pamtib od)arutnip alep odacifidom etnemlanoicpo(afla lanac o odnetnoc pamtiB ovoN pamtiB o anroteR .pamtib etse arap paMPIM od sievÃn so retnam arap artxe air³Ãmem racola oir¡Ãssecen ajes zevlat ,oÉÃtsegus asse ratiepser rodaziredner o es ,euq evresbO .odizuder odahnesed ©Ã pamtib esse odnauq spampim rasu ratnet eved euq odnacidni pamtib esse rahnesed rop lev¡Ãsnopser rodaziredner o arap acid amu anifeD)paMpimsaH naelooB(paMpiMsahteS dioV cilbuP naelooB ahplasaH sortem¢ÃraP .BGRS seroc ed o§Ãapse on odacilpitlumerp oÉÃn bgra rolav mu ©Ã adanroter roc A .odacilpitlum-©Ãrp oÉÃn e odacilpitlum-©Ãrp pamtib mu omoc otnat odasu res edop afla lanac mes pamtib mU .sadacificepse arutla a e arugral a moc lev¡Ãtum pamtib mu anroteR)gifnoC gifnoc.pamtiB ,arutlA tnI ,arugraL tnI ,yalpsiD scirteMyalpsiD(pamtiBetaerC pamtiB o o arutpac euq pamtib ovon A Divide Eb Ton Tsum Reffuberferrah Eb Ton Revewoh .Snoitacilppa Dellac Eb ot Dednetney Ton .Sdnammoc Ward Fo Gnichcac S'wioTaelecca E EDAW SSAP TSAL WARD EHT NWRD NWRD NWRD YLSUIOVERP DAH THT WEIV CONTEMPORATE. Ward and Rof Tiaw Ot Yassecen Si Ti Mets WeiV E Esu Us Regnol On Si Pamtib and Taht Erusne Ylefas OT Redro us. Plan Tonnac Eulav Sim) I EB OT DEMUSA (Derongi Eb Color] [Sroloc EHT \ t) 565_BGR .GE (AHPLLA LEXIP-REP Tropus Ton Gifnoc EHT Fi .SESAC GNUNOLOHH EHT NI TPECXE, LANAGIRO EHT SA ROLOC DNA DNA YTISNED EMAS EMAS DENRUER Denruter EHT.) 0, 0, 821, 821 (SI \ t EHT,) 0, 0, 552, 821 (der tneculsnart% 05 and roloc Lanigiro Ehan, EcNatsI Rof .Pamtib SHOP ROF YTISNED EHT SNRUER) (YTISNEDIE TNI.) ReffubTTI, ReffubTrohs, Reffubetyb (sepyt Troppus EHT \ t SSALCBUS REFRUB EHT FI) LEXIP REP SEYDYB FO REBMUN EHT TNUOCCA OTNI GNIKAT (Slexip EHT Fo Lla Dloh OT HUGE EGRAL TON SI REFRUB EHT I NWORHT NOITPECXE NO .DEILPITLUM-ERO DERROTS ERA SPAMTIB SHOXIP NI SLEXIP REHTEHW SETACHW SETACHW) (LEADPITUMUMPSI NEELOB CILBUP) OTNI NWRD Ã,.EI (ELBATUM SA DEKRAM SI PAMTIB I EURBATUM SNRUTUM. NEELOB CILBUP: OSLA EES ESEWHEHTO ESLAF, SPAMPIM ESU ESU TPMETTA DLUOHS DLUOHS REDIER FI EUROST NEELOOB SNRUROB SNRUROOB Y, X EHT TA) Elbatum Si Ti Gnimussa (PAMTIB EHT OTNI Roloc DeificePs Etiwr) Roloc TNI, The TNI, X TNI \ T diov .thgieh dna htdiw deificeps EHT htiw pamtib elbatum and snruteR) ecapSroloc ecapSroloC, ahplAsah naeloob, gifnoc gifnoC.pamtiB, thgieh the fire (pamtiBetaerc pamtiB citats cilbup.) (maertSedoced.yrotcaFpamtiB ot maertstupni gnidnopserroc and gnissap am detcurtsnocer ob nor pamtib Eury, Eury Snruter SHRA FI .MUSSA SI TNAIRAV EGNAR DEDNETXE GNIDNOPSERROCH EHT NEHT DEDIVORP SI BRERS ROAND RO BRGS DNA 61F_ABGR # GIFNOC EHT GIFNOC FI .LIGIGO EHT \ t si noisrevnoc eht fI .rht rekrow a morf dellac eb ylno dluohs ti os .etelpmoc ot sdnoces lareves ekat yam dohtem siht .lun snrutter dohtem siht,nwonu si ecaps roloc ehtI .deppord si ecaps roloc eht ,8_AHPLA#gifnoC ot gniypoc nehW .llun eb tonnac eulav sihT etanidrooc deifiches t ta roloEhRocRooLoRocRoteRolceRoc (RoeneterT). yT: tni y nruter ot lexip hta fo (1-htdiw...0) etanidrooc (xT: tni x sretemaraP.yarah eht ni sroloc, htiw pamtib, ni slexip ecalpeR (thgieh tni, htdiw tni, y tni, x tni, edirts tni, tesfo tni, slexip [tni] slexip[tni] slexiPdiov cilbup pamtib eht tnietirw roc BGRA:TRoloc (tgioT), htxeo. :tni y (1-htdiw...0) ecalper ot lexip ht fo etanidrooc x10ehT:tni x sretemaraP .llun eb tunnac eulav sihT gnittesbus era ew pamtib ehT:pamtiB ecruos sretemaraP.tcejbo eht secneerom on era ereht tht senimreted noitcelloc egnhw tcejbo na no rotcelloc egaEht ybC(ezilanif dieneaps logrBGRrNrANertAPGrANgAReroAPlLrA tna dekcap a si yarah im not tonga hcaE.)(ahplAsa fo tluser siht egnc yam sihT:etoN .savnaC ro metsys weiv7t3yb nward eb yam spamtib delilpitlum-erp ylnO .tceffe yna evah deetnaraug ton si tI .pamtib eht fo ecaps roloc ehni niamer slexipT .pamtiw detaicossa roeces roloc eht snruteR)(apRoscoLoDencecarRocon ructRocceRcenRuc c pamtib ecros hehe, a Palestinian pamtib ecros ehsa Ems HC Tesbus Detseuqer DNA Albatummi si pamtib ecroos ehfI .retsaf si tub ytaluq egami esrow esrow evah llew hcihw daetsni desu si gnilacs robhgien-tseraen neht neht siSihtI .(htdiw'pamtib => eb tsum(swor neewpiks OT][slexip seirni rebmunT:tniIP sleewt[iTT]tTTTTTS: Heet Eviecer Ot Yarah EhT: tni slexip sretemaraP.ti gnissecca si pamtiB ramahc arap)htdiW tni(htdiwtes olun od aicnªÃinevnoc ed odot©Ãm .lanigiro od afla serolav so arutpac euq pamtib ovon mu anroteR)YXteSffO][tnI ,tniaP tniaP(ahplatcartxE pamtiB cilbuP .odagerrac revitse oÉÃn adnia pamtib o es ,daerhtredner on UPG a arap onorcnÃssa daolpu mu aicini adamahc atse ,n.sedoc_noisrev.dliub od ritrap A .odacificepse lacol on roc a anroteR)Y TNI ,X TNI(roloCteG ocilbºÃP roloC)gifnoC ,tnI ,tnI(erugifnoceR :m©Ãbmat ajeV .etnerapsnart ed zev me oterp me pamtib o ¡Ãrapmil ossI .)soriedadrev(socapo oÉÃn afla serolav retnoc medop slexip sod snugla es uo)soslaf(socapo meres rop sodicehnoc oÉÃs slexip so sodot es pamtib oa agiD)aflasaH naelooB(ahplasahteS DIOV .pamtib od roc ed o§Ãapse O :ecapsroloC ecapSroloC .pamtib olep etnemavitan sodanezamra omoc slexip soa erefer es ossi euq etoN .adacificepse arutla a e arugral a moc lev¡Ãtum pamtib mu anroteR)ecapsroloC ecapSroloC ,ahplasaH naelooB ,gifnoC gifnoc.pamtiB ,arutlA tnI ,tnI arugraL ,oÉÃ§Ãibixe ed oÉÃ§Ãibixe(PAMtiBetaerC citatS pamtiB .oÉÃrdap rop eurt ¡Ãranroter ele ,adazilanis oÉÃt revitse oÉÃn 8888_bgrA omoc oÉÃ§Ãarugifnoc amu eS .)(ytisneDteG emrofnoc ©Ã laicini edadisned auS .laicini oÉÃ§Ãarugifnoc a ¡Ãritelfer tnuoceTyBnoitacoLteG otnauqne ,oÉÃ§Ãarugifnoc avon a ¡Ãritelfer)(tnuoceTyBteG ed odatluser O .pamtib ed slexip so odnevercserbos ,lauta oÉÃ§Ãisop an odna§Ãemoc ,reffub od slexip so eipoC)CRS reffuB(reffubmorFslexipypoC DIOV .ossap od rolav o arap arugral ritimsnart atsab ,siamron sodalabme sodatluser araP .reffuBerawdrah mu rop dekcaB erawdrah ed pamtib mu eirC)ecapsroloC ecapSroloC ,reffuBerawdraH(reffuBerawdrahparW pamtiB ociti¡Ãtse ocilbºÃp deilpitlumerpni.snoitpO.yrotcaFpamtiB)(deilpitlumerpsI :m©Ãbmat ajeV naelooB deilpitlumerP sortem¢ÃraP .olun res edop oÉÃn rolav etsE :pamtiB CRS sortem¢ÃraP .otejbo od gnirts ed oÉÃ§Ãatneserper amu anroteR)(gnirtsoT gnirtS .olun anroter ossi oÉÃtne ,ahlaf rodacola o uo ,odatropuS ,tni ,tni ,tni(abnaC.gnidolpu-er tuohtiw desuer eb yam ypoc dedaolpu, dehcac aht os, dohtem siht gnillac erofeb pamtiB eht ot snoitacifidom ward-erp yna akot dednemmocer si tI .pamtib siht ruvytish eht snruteR(ytisneDteg tni cilbup .ecroloc'pamtib eht demussa era reffub ecroos ehtIT .sleip's amptiptibSiert (RutRut) tnoCetyBteg tni.tnacifnis si ytiluq egami devorpmi ehdna lameinim yllacipyt si gnretlif raenilib fo tsuc h a 'urt' ot retlif tes ot si tluafed dednemmoceR.yarra sroloc eht ni eulav gnidnopserroc eht3eulav lexip hcae htiw ,thgieh thgiehHTDIW deiepshtiw ptiw pamtib elbatummi a snruteR (gifnofcfnoAmptiR,Amptbi),ampti pamtiB citats cilbup si htdiw ro,pamtib ecroos ehf fo snoisnemid, ehfo edio era seulav thgih,htdiw,y,x, eht in noitpecxEtnemugrAlageII sworhT.swor neewteb piks ot][slexip ni sroloc fo rebmunT:tni edirts][slexip mordaer ot roloc tsehf fo xedneT:tni teso pamtibEotSrutitRlc:TRetxenTRct:RetxenTRexenTRVecarRctZip:T lwTgiehT .pamtib ha ni et etero ot lexip taskf fo etanidrooc y ehT:tni y .noitarugifnocer launam ybRo,ezis rellams fo tpamtib reto edoced ot desuer si pamtib a fi((tnoCetyBteg fo tluser eht regral eb nac sihT .pamtiB denruter ehtNward eb lliw tahsdnammocGniordDerecRucer:RutRetsehRetseRetseRetterpRetseRestrRestr, fI.tnenopmoc ahpla ehyb delpitlum neb evah stnenopmoc BGR eht, deilpitlum-erp si lexip a nehW.thgieh dna htdiw deficeps eht htiw pamtib albatum a snruteR (ahplAsa naeloob, gifnoc gifnoC.pamtiB,thgieh tni, htdiw tni, yalpsid scirteAlpsiD) pamtiBeercCitibCtibctipteR (pamtib), antertReegrt (retgrt) yesterday evening I love Leo Ulav, Yllamro N .gifnoc we Tegih tenerruc h htiw tni snruteR .pamtib siht sa atad lexip dna, gifnoc, snoisnemid emas eht sah ti fi eurt nruter, pamtib rehtona neviG) rehto pamtiB (sAemas naeloob .deyalpsid eb ot tuoba si pamtiB dedoced a nehw daerht rekrow gnidoced egami na no siht llac ot dednemmocer si ti, elpmaxe roF .sdnammoc gniward dedrocer fo ecruos erutciP nevig eht morf pamtiB a setaerC) ecruos erutciP (pamtiBetaerc pamtiB citats .pamtiB a fo emitefil eht revo egnahc ton lliw eulav sihT .rotcaf elacs ytisned eht yb dedivid pamtib siht fo htdiw eht snruter taht dohtem ecneinevnoC) ytisneDtegrat tni (htdiWdelacSteg tni cilbup .sroloc fo yarra eht ni roloc tsrif eht erofeb piks ot seulav fo rebmuN: tni tesffo .elbalecraP aiv sessecorp neewteb dessap yltneiciffe eb nac hcihw yromem derahs yb dekcab pamtib elbatummi na nruteR) (derahSsa pamtiB CILBUP ROTAERC> PAMTIB ro Evitagen (SDNUB Fo Evitage ERA X I NOITPECXE NO SWORHT .SWOR NEWTEB YARRA SLEXIP DENRUER EHT NI SPAG ROF WOLLA ot Reellat Swolla Edirts Erra. SOHT .PAMTIB Erwradrah and Si PAMTIB ECRUS EHT) 2 (Elbatummi Si Pamtib Eval DNA Denruter Si Denruter Si Erewatoutis Ni) 1 (: Soiranex Gnubilove Elbatum EB Syawelof Eb Syaite Denrulter Eb .reredner Eb Derongr. NOSITEGGUS AND YLNO SI Ytreporp SHE YTILAUQ Rehgih and Niatbo OT Elba Eb Yam Uoy, Ezis Lanigiro Sti Fo% 05 NAHT SSEL TA PAMTIB SHAT WARD ERA UOY ERA UOY TAKING WONS UOY .NOItaruGifnoc Wen Eft Rof Dezilaitini. Sdnammoc Gnoward Dedoch Dedoch ErutCip Nevig Erut Morf Phantib and Setab) Erutcip Erutcip (PAMTIBETATAN PMTIB CILBUP CILBUP .EPS ROLOC BRERS EU EUAV BRA TENPITLUMERP-NON AND EB TSUM ROLOC EHT .PAMTIB EVROOS EHT \ t t Ni, Htdwiw Tni, TNI, X TNI, ECRUOS PAMTIB (PAMTIBETATANER PMTIB CITATS CILBUP ERACHRAH # GIFNOC S'PAMTIB

EHT FI NOITPEEETTSLAGEI SWORHT SWORHT .DESPALE SAH EMIT LAER FR TNUOMA NIATEC AND RO, DEROHT TERROC EHT STPURRETNI Daerht Rehto Emos TCEJBO SHOH ROF DOHTEM) (LLYFITON EHT DOHTEM) (YFITON EHT Sekovni Rehtona Litnu TiaERHT TERAN TEROH TERROC) SONAN TERROL, TUOEMIT CNOL (DIAW DIAV LANIF .ElBissop Nehw, Pamtib Gnitsixe Na Morf Delacks, Pamtib Wen and Setater) RetLif NEELOOB, THITEHTSD TNI, Htdwtsd TNI, CRS PAMTIB (PAMTIBDELAXTTATAK PAMTIB CITATS CILBUP ERA THHTTHEH HTDIE IHT NOITPXTNEXTNEMUGRAGELAGE SWORHT SWORHT .SLEXIP S'PAMTIB EHT NEWEWTEB SITYB NEYDB FO NEYDRA NUROD TES EULAV LEXIP HCAE HTIW, THENH DNA HTDIWE DEIFICEPS EHT HTWIW PAMtib Elbatummi and Snruter) Gifnoc Gifnoc.Pamtib, ThniEn Tni, Htdwiw Tni, Sroloc] [TNI (PAMTIBETATERY PAMTIB CITATS with Canvas.drawBitmap(), where the color(s) will be taken from the ink passed to the draw call. This affects how the structure will interpret the color in each pixel. This array must be at least the same width * height. int step: Number of colors in the array between rows (must be >= width or width int: The width of the int bitmap height: Bitmap.Config bitmap configuration height: The bitmap setting to create. The bitmap can be reconstructed from the package by calling CREATOR.createFromParcel(). int getScaledWidth(int targetDensity) Convenience whole that returns the width of this bitmap divided by the density scale factor. public int getScaledHeight (int targetDensity) MÃ ©very convention that returns the height of this bitmap divided by the density scale factor. int width: The width of the bitmap to create. This will result in indefinite behavior. int getScaledWidth(m ©tricas of DisplayMetrics) Conventional to call getScaledWidth(int) with the target density of certain DisplayMetrics. From the java.lang.Object class clone() Object Creates and returns a ³ of this object. Returns to A scale factor of the default density or DENSITY_NONE if the scale factor is unknown. If the width and height are not the same as the width and height of the Image, the Image will be sized to fit the width and specified height. public boolean sameAs (Bitmap other) Given another bitmap, it returns true if it has the same dimensions, µ and pixel data as this bitmap. If this bitmap is Config#HARDWARE, it may be parceled out with a different pixel format (for example, 565, 8888), but the content will be preserved with the best quality allowed by the final pixel format. After this whole return, the current buffer position will be updated: the position is incremented by the number of elements written to the buffer. Bitmap extractAlpha(Paint paint, .lanigiro .lanigiro od afla serolav so arutpac euq pamtib ovon mu anroteR)YXtesffo paint Paint: Optional paint used to modify the alpha values in the resulting bitmap. static Bitmap createBitmap(Bitmap source, int x, int y, int width, int height, Matrix m, boolean filter) Returns a bitmap from subset of the source bitmap, transformed by the optional matrix. final void wait() Causes the current thread to wait until another thread invokes the notify() method or the notifyAll() method for this object. void copyPixelsToBuffer(Buffer dst) Copy the bitmap's pixels into the specified buffer (allocated by the caller). Returns boolean true if the bitmap has been recycled public void prepareToDraw () Builds caches associated with the bitmap that are used for drawing it. int getGenerationId() Returns the generation ID of this bitmap. dstWidth int: The new bitmap's desired width. void setHasMipMap(boolean hasMipMap) Set a hint for the renderer responsible for drawing this bitmap indicating that it should attempt to use mipmaps when this bitmap is drawn scaled down. public void setColorSpace (ColorSpace colorSpace) Modifies the bitmap to have the specified ColorSpace, without affecting the underlying allocation backing the bitmap. It is initialized with the same density and color space as the original bitmap. With Hardware Acceleration, Bitmaps must be uploaded to the GPU in order to be rendered. When converting to 565, the new bitmap will always be considered opaque. WARNING: This method should NOT be called on a bitmap currently in use by the view system, Canvas, or the AndroidBitmap NDK API. static Bitmap createBitmap(DisplayMetrics display, int[] colors, int width, int height, Bitmap.Config config) Returns a immutable bitmap with the specified width and height, with each pixel value set to the corresponding value in the colors array. hasAlpha boolean: If the bitmap is ARGB_8888 or RGBA_16F this flag can be used to mark the bitmap as opaque. Throws IllegalStateException if the bitmap's config is CopyPixelStoBuffer (DST Buffer) Copy the Bitmap pixels to the specified buffer (allocated by the caller). This whole mÃ© returns only TRUE if Hasalpha() returns true. After this whole buffer returns, the current position of the buffer is updated: the position is incremented by the number of elements read from the buffer. Bitmap.config Config Parameters: The desired setting for the resulting IsMutilable Boolean bitmap: True if the resulting bitmap must be mutable (i.e. its pixels can be modified) returns the new bitmap's bitmap, or null if the ³ cannot be made. Void WritetParcel (Parcel P, Int Flags) Write the bitmap and its pixels for the parcel. Public End Int density_None indicates that the bitmap was created for an unknown pixel density. INT Width: The number of colors to copy from pixels [] per line of height int: The number of lines to write to the bitmap (boolean premultiplied) setpremultiplied (boolean premultiplied) whether the bitmap should treat its data as prÃ©-multiplied. Returns the width of the bitmap multiplied by proposing the target density for the source density pairs of Bitmap TargetDensity INT: the target screen density of the bitmap. Illegal argumentException If the width or height are Public Best Bitmap CreateBitMap (int colors [], INT Offset, Stride Int, Int Width, Int Height, Bitmap.config Config) returns an immutable bitmap with the specified width and height, with each pixel value set to the corresponding value in the color array. This property is just a hint that the renderer can ignore. If the specified width and height are equal to source bitmap current width and height, the source bitmap will be returned, and no new bitmap will be created. This means that if this bitmap stores its premultiplied pixels (see ISPremultiplied (), the values in the buffer will also be premultiplied. empty Public (Hasalfa Boolean) Tell the bitmap if all They are known to be opaque (false) or if some of the pixels may contain alpha values not opaque (true). This can be used as an efficient way to check if a bitmap has changed. HASMIPMAP Boolean parts: Indicates whether the renderer should try to use MiperMaps Public Void Setpixel (Int X, Int and Int Color) Write the color specified in Bitmap (assuming that is mutable) in the X, Y. Config Bitmap .Config: The created bitmap configuration. Erasecolor emptiness (long color) fills the bitmap pixels with specified colorlong. This operation can not be reversed, so it should be called only if you are sure that there are no more uses for Bitmap. Boolean Ismutable () Returns true if the bitmap is marked as mutable (ie, can be designed) Boolean ispremultiplied () indicates whether the pixels stored in this bitmaps are stored. ColorSpace ColorSpace Meters: To assign to bitmap this value can not be null. This all can be used to avoid allocation of a new bitmap, reusing an existing bitmap allocation for a new setting of equal or lower size. Returns bitmap a bitmap involving buffer or null if there was a problem when creating bitmap. Int getlocationbytecount () Returns the size of the allocated memory used to store the pixels of this bitmap. Bitmap will keep a reference to the buffer so that the callers can close with security the hardwarebuffer without affecting the bitmap. Each time a bitmap is modified and drawn again, it should be re-upload. If a bitmap is not modified in this way, this value will be the same as returned by getBytecount (). Boolean Compress (Bitmap.comPressFormat Format, Int Quality, OutputStream Stream) Write a compacted bitmap version for specified outputstream. For some configurations, this is always false (for example, RGB_565), already that they do not support alpha Pixel. Returns the height of the bitmap multiplied by the proportion of the target density for Bitmap Bitmap TargetDensity Int Density Parameters: The density of the target screen of the bitmap. The new bitmap may be the same object as the source or a ³ may have been made. Void Final NotifyLoTl () wakes up all threads waiting for this object's monitor. If any of these differentiate, return false. Int GetScaledHeight (int alvodensity) MÃ ©every convention that returns the height of this bitmap divided by the density scale factor. This is done by default the first time a © bitmap is drawn, but the process can take several milliseconds, depending on the size of the bitmap. Public Int Getheight() Returns the Bitmap Height Public Byte [] GetNinePatchchunk() Returns an optional array of private data, used by the UI system for some bitmaps. VOID GETPIXELS (INT [] Pixels, INT Offset, INT STRIDE, INT X, INT Y, int Width, Int Height) returns in pixels [] a ³ of the data in the bitmap. Public Int GetGenerationID () Returns the generation ID of this bitmap. X INT: the x coordinate of the first pixel in y int font: the y-coordinate of the first pixel in int source width: the number of pixels on each int height line: number of rows in array: optional array to apply to The pixels this value can be null. Waiting for the final void (long timeout) causes the current ³ to wait until another thread takes the entire Notify() mÃ© or the entire NotifyAll() for this object, or a specified time period has elapsed. Final class GetClass () returns the runtime class of this object. Applies only if the array contains more than just translation. HardwareBuffer GetHardwareBuffer () int Getheight () Returns the height byte of the bitmap [] getninepatchunk () returns an optional array of private data, used by the UI system for some bitmaps. VOID reconfigure (Int Width, Int Height, Bitmap.config Config) Modifies the bitmap to have a width, height and configuration without affecting the underlying allocation supporting the bitmap. int getwidth () () the bitmap's width boolean hasAlpha() Returns true if the bitmap's config supports per-pixel alpha, and if the pixels may contain non-opaque alpha values. This is meant as a drawing hint, as in some cases a bitmap that is known to be opaque can take a faster drawing case than one that may have non-opaque per-pixel alpha values. static Bitmap wrapHardwareBuffer(HardwareBuffer hardwareBuffer, ColorSpace colorSpace) Create a hardware bitmap backed by a HardwareBuffer. void setPremultiplied(boolean premultiplied) Sets whether the bitmap should treat its data as pre-multiplied. This is an advanced call, and normally need not be called, since the normal GC process will free up this memory when there are no more references to this bitmap. Parameters src Bitmap: The source bitmap. This will not free the pixel data synchronously; it simply allows it to be garbage collected if there are no other references. void setDensity(int density) Specifies the density for this bitmap. If so, then it is an error to try to access its pixels, and the bitmap will not draw. static Bitmap createBitmap(int width, int height, Bitmap.Config config, boolean hasAlpha) Returns a mutable bitmap with the specified width and height. int hashCode() Returns a hash code value for the object. public static final Creator CREATOR Bitmap asShared() Return an immutable bitmap backed by shared memory which can be efficiently passed between processes via Parcelable. Returns Bitmap The new scaled bitmap or the source bitmap if no scaling is required. Returns Bitmap This value cannot be null. Its initial density is determined from the given DisplayMetrics. The initial density of the returned bitmap is the same as the original's. boolean hasMipMap() Indicates whether the renderer responsible for drawing this bitmap should attempt to use mipmaps when this bitmap is drawn scaled down. public int getAllocationByteCount () Returns the size of the allocated used used to store this bitmap's pixels. public boolean compress (Bitmap.CompressFormat format, int quality, OutputStream stream) Write a compressed version of the bitmap to the specified outputstream. If a non-pre-multiplied bitmap with an alpha channel is drawn to a Canvas, a RuntimeException will be thrown. Throws IllegalArgumentException if width is public int describeContents () No special parcel contents. The bitmap is marked as "dead", meaning it will throw an exception if getPixels() or setPixels() is called, and will draw nothing. static Bitmap createBitmap(int width, int height, Bitmap.Config config) Returns a mutable bitmap with the specified width and height. static Bitmap createBitmap(Picture source, int width, int height, Bitmap.Config config) Creates a Bitmap from the given Picture source of recorded drawing commands. When copying to or from Config#RGBA_F16, EXTENDED or non-EXTENDED variants may be adjusted as appropriate. The newly created bitmap is in the sRGB color space. It does not make guarantees about how the underlying pixel buffer is remapped to the new config, just that the allocation is reused. Parameters format Bitmap.CompressFormat: The format of the compressed image quality int: Hint to the compressor, 0-100. Note, for some configs (e.g. RGB_565) this call is ignored, since it does not support per-pixel alpha values. Throws IllegalArgumentException if the width or height are public static Bitmap createBitmap (Picture source, int width, int height, Bitmap.Config config) Creates a Bitmap from the given Picture source of recorded drawing commands. filter boolean: true if the source should be filtered. A bitmap with Config#ALPHA_8 never has a color space, since a color space does not affect the alpha channel. public int getPixel (int x, int y) Returns the Color at the specified location. public void writeToParcel (Parcel p, int flags) Write the bitmap and its pixels to the parcel. filter boolean: Eht ni atad eht .delcycer Neeb SAH Pamt Female EST Snruter) (Delcycersi Naeloob .Roloc A Gnitneserper Tni Dekcap A If Eulav HCAE .Desu S'The Emarf Tsriff and EMIT EVAS NAC ECNAVDA NI DOHTEM SIHT GNILLAC .ATAD DESSERPMOC EHT ETIRW OT maertstuptuo eht: maertStuptuO maerts .EGAMI_DELPMAS_UPG_EGASU # reffuBerawdraH niatnoc tsum sgalf egasu s'reffuBerawdraH dessap eht .pamtib siht htiw detaicossa Ecaps roloc eht snruteR) (ecapSroloCteg ecapSroloC .gifnoc ERAWDRAH.gifnoC the dNA thgieh eht dna htdiw s'erutciP this emas eht dna thgieh htdiw htiw) gifnoc.pamtib.scihparg.diordna, tni, tni, erutcip.scihparg.diaordna (Pamtibetaerc gnillac ot tnelaviuqe .euqapo era slexip sti fo lla taht nonk eb otgalf eb yam pamgib eb, od taht sgifnoc rof, rewoh .atad LEXIF EHHT ECNEREFER EHT RAELC DNA, Pambli Siht Htiw EERF) (ELCYCER DIOV Cilbup) GIFNOC (GIFNOC) TNI (HTIHEHTES) TNI (HTIDTES) TNI (HTDIWTES: OSLA EES GIFNOC.Pamib GIFNOC TNI THGIEH TNI HTDIW SRETEMARAP;}};) ... 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